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SIGNATURE EVENTS

MONDAY, 28 NOVEMBER • 1030 - 1200 • ROOM W311ABCD

CONGRESSIONAL MODELING AND SIMULATION CAUCUS

STRONG ADVOCACY FOR TRAINING AND READINESS

All attendees and exhibitors are invited to hear from the training and simulation leaders in Congress. It is also a great opportunity for you to interact with Congressional Members on issues of importance to you or your company and to impress upon them your priorities. With defense budgets constantly in flux, this forum provides you an opportunity to advocate for the value of training and simulation in support of national security. Attendees will hear from the leadership of the Modeling and Simulation Congressional Caucus on their perspective of the situation in Washington and have the opportunity to make their case for timely investments in modeling and simulation. With every budget dollar being scrutinized, strong advocacy for training and readiness has never been more important.



CONGRESSIONAL MODELING AND SIMULATION CAUCUS MEMBERS

BOBBY SCOTT
Caucus Co-Chair
Virginia 3rd District

JOHN RUTHERFORD
Caucus Co-Chair
Florida 4th District

STEPHANIE MURPHY
Caucus Co-Chair
Florida 7th District

JACK BERGMAN
Caucus Co-Chair
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ROBERT ADERHOLT
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Alabama 5th District

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Florida 16th District

KEN CALVERT
California 42nd District

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Texas 31st District

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North Carolina 5th District

DOUG LAMBORN
Colorado 5th District

ALAN LOWENTHAL
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ELAINE LURIA
Virginia 2nd District

SCOTT PETERS
California 52nd District

BILL POSEY
Florida 8th District

LUCILLE ROYBAL-ALLARD
California 40th District

**C.A. DUTCH
RUPPERSBERGER**
Maryland 2nd District

DARREN SOTO
Florida 9th District

MIKE TURNER
Ohio 10th District

JOE WILSON
South Carolina 2nd District

ROBERT WITTMAN
Virginia 1st District



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MONDAY, 28 NOVEMBER • 1430 - 1545 • ROOM W300-THEATRE

THE NBT TALX – IMAGINING THE FUTURE FIGHT THROUGH EMERGING TECHNOLOGIES

NEXT GENERATION TECHNOLOGY AND THE FUTURE OF CONFLICT!

MODERATORS

LUKE SHABRO

Deputy Director, Army Mad Scientist Laboratory, U.S. Army Training and Doctrine Command

MATHEW SANTASPIRT

DEVCOM-AC Intelligence Representative to the TRADOC G2 U.S. Army DEVCOM Armaments Center

PANELISTS

WHITNEY McNAMARA

Associate Vice President, Beacon Global Strategies and Nonresident Senior Fellow, Center for Strategic and Budgetary Assessments

JENNIFER McARDLE, CMSP

Adjunct Senior Fellow, Center for a New American Security, Head of Research, Improbable U.S. Defense and Security

COMMANDER PAUL GROESTAD

Norwegian Navy, Deputy Branch Head, Concept Development, NATO Allied Command Transformation



MR. SHABRO



MR. SANTASPIRT



MS. McNAMARA



MS. McARDLE, CMSP



CDR GROESTAD

Technological change is fundamentally altering the future battlespace, with key implications for how the military may plan, train, and conduct operations. This panel discussion, which will result in a podcast released by the U.S. Army's Mad Scientist Laboratory, explores the emerging technologies that may radically reshape the future of competition and conflict — from extended reality interfaces, to artificial intelligence, and new means to empower the metaverse.



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MONDAY, 28 NOVEMBER • 1600 - 1730 • ROOM W300-THEATRE

I/ITSEC FELLOW 2022

COME SEE THE I/ITSEC FELLOW PRESENTATION!



WARREN KATZ
I/ITSEC 2022 Fellow



WHO IS THE I/ITSEC 2022 FELLOW

Warren Katz graduated from the Massachusetts Institute of Technology (MIT) with dual degrees in Mechanical and Electrical Engineering and started his career in Modeling and Simulation as an engineer at Bolt, Beranek and Newman (BBN), Inc. working on the Simulation Networking (SIMNET) program — the pioneering distributed simulation program sponsored by the Defense Advanced Research Projects Agency. The purpose of this ground-breaking program was to create a prototype research system to investigate the feasibility of creating a real-time distributed simulator for combat simulation. SIMNET, the resulting application, was to prove both the feasibility and effectiveness of distributed simulation for combined arms training. Warren’s team at BBN developed the vehicle simulation and network software, as well as other software such as artillery, resupply, and semi-automated forces often used for opposing forces. After proving the feasibility of distributed simulation, the DoD sponsored the development of the Distributed Interactive Simulation (DIS) standard, and Warren left BBN to become the co-founder of MAK Technologies in 1990. Soon after, MAK released the first commercial distributed simulation toolkit — VR-link — a product that is still thriving over 30 years later! Warren continued to lead MAK as its visionary COO and CEO for more than two decades, and his “Dial-a-Tank” concept was a precursor to today’s modern reconfigurable virtual simulators. He forged some of the earliest links between the defense M&S community and the gaming community — launching the “Spearhead” commercial tank simulation game through publisher Interactive Magic in 1998; and the first DIS/HLA plug-in for the Unreal game engine a few years later. Warren also helped to develop the concept and architecture for the DARPA “DARWARS” program in the early 2000’s and leveraged funding from the U.S. Army, Marine Corps, Air Force, and other customers to develop the Battle Command line of low-overhead tactical trainers. By Warren’s retirement from MAK in 2012, his company’s product line had expanded to include a commercial Run-Time Interface for the High Level Architecture (HLA RTI); a market-leading Computer Generated Forces tool (VR-Forces); a streaming terrain server (VR-TheWorld Server); and one of the first 3D rendering engines that could generate visual terrain at run-time directly from GIS source data (VR-Vantage).

COME SEE THE I/ITSEC FELLOW PRESENTATION!

Warren Katz has focused his I/ITSEC Fellows paper on his many years of M&S experience in the training and acquisition domains, describing “a slow and fitful transformation” from a business model where all development of simulation software and technology was custom crafted for every new project, to an industry that consists today of a large number of vendors of finished commercial-off-the-shelf (COTS) items that can be purchased at a firm fixed price, are of commercial software quality, are well supported, and can be integrated, and adapted into finished systems quickly and easily. Warren discusses that to enable this market, open interoperability standards first needed to be created that would allow the exchange of data of various kinds emerged such that content (e.g., environmental data, entity state, scenario initial conditions, after-action review archives, etc.) can all be transmitted and received by products from different vendors and leveraged repeatedly without re-creation. Please join us as he recounts the trials, tribulations, successes, and failures of the conversion of this ecosystem into a free market of competing vendors!



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SIGNATURE EVENTS

TUESDAY, 29 NOVEMBER • 1015 - 1200 • HYATT WINDERMERE BALLROOM

SENIOR LEADER PANEL

IT'S TIME TO ACTT!

MODERATOR

REAR ADMIRAL JAMES A. ROBB, USN (RET.)

President, National Training and Simulation Association (NTSA)

PANELISTS

DIMITRI KUSNEZOV, PH.D.

Under Secretary for Science and Technology, Department of Homeland Security

LIEUTENANT GENERAL KEVIN M. IIAMS, USMC

Commanding General, Training and Education Command, USMC

VICE ADMIRAL FRANCIS MORLEY, USN

Principal Military Deputy Assistant Secretary of the Navy (Research, Development and Acquisition)

CAROLINE BAXTER

Deputy Assistant Secretary of Defense (DASD) for Force Education and Training, USD P&R

YOUNG J. BANG

Principal Deputy Assistant Secretary of the Army (Acquisition, Logistics & Technology)

KAREN D. H. SAUNDERS, SES

Program Executive Officer for Simulation, Training and Instrumentation, U.S. Army PEO STRI

LISA COSTA, SES, PH.D.

Chief Technology and Innovation Officer (CTIO), U.S. Space Force

KEVIN D. STAMEY, SES

Director for Information Dominance Programs, Office of the Assistant Secretary of the Air Force for Acquisition, Technology and Logistics

LIEUTENANT GENERAL MICHAEL CLAESSION

Chief of Joint Operations, Swedish Armed Forces



RADM ROBB, USN (RET.)



DR. KUSNEZOV



LTGEN IIAMS, USMC



VADM MORLEY, USN



DASD BAXTER



MR. BANG



MS. SAUNDERS, SES



DR. COSTA, SES



MR. STAMEY, SES



LTG CLAESSION

Global forces continue to be challenged by erratic budgets and complex threats. Services continue to prepare for a wide array of missions that range from disaster assistance to the return of great power competition. Additionally, Nations continue to deal with the opportunities and challenges of accelerating technology and cybersecurity. Our Senior Officer panel will address current and future environments within the context of this year's conference theme, *Accelerate Change by Transforming Training – "It's Time to ACTT!"* This year's panel will include senior representatives from U.S. Military Services, DHS, OSD, and NATO. Following opening remarks, the audience will interact with the panel through a Q&A feature. All attendees will also have the chance to submit questions in advance. Do not miss the opportunity to hear from national leaders on the way ahead.



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SIGNATURE EVENTS

TUESDAY, 29 NOVEMBER • 1400 - 1530 • ROOM W311ABCD

DEPARTMENT OF THE AIR FORCE (DAF) SENIOR LEADER / GENERAL OFFICER PANEL

THE BIG PICTURE

MODERATOR

**ROWAYNE A. "WAYNE"
SCHATZ JR., SES**

Director for Studies and Analysis,
Office of the Secretary of the Air
Force



MR. SCHATZ, JR. SES



LT GEN MOORE, JR.,
USAF



MR. LAWHEAD, SES



MAJ GEN BRATTON,
USSF



MAJ GEN MILLER,
USAF

PANELISTS

**LIEUTENANT GENERAL
RICHARD G. MOORE, JR.,
USAF**

Deputy Chief of Staff for Plans and
Programs, Headquarters U.S. Air
Force

THOMAS J. LAWHEAD, SES

Assistant Deputy Chief of
Staff, Strategy, Integration and
Requirements, Headquarters

**MAJOR GENERAL SHAWN N.
BRATTON, USSF**

Commander, Space Training and
Readiness Command

**MAJOR GENERAL ALBERT G.
MILLER, USAF**

Director of Training and Readiness,
Deputy Chief of Staff for
Operations at Headquarters, U.S.
Air Force

In August of 2020, the Chief of Staff of the Air Force (CSAF) Gen Charles Q. Brown released a strategic approach called *Accelerate Change or Lose*. The U.S. Air Force seeks to ensure integration and acceleration of the changes necessary to explore new operational concepts and bring more rapidly the capabilities that will help Airmen in future fights. This strategic approach is highlighted in this year's I/ITSEC theme, *Accelerate Change by Transforming Training – "It's Time to ACTT!!"*

This panel brings together Air Force leaders and organizations to provide "The Big Picture." The Air Force leaders will provide insight from their acquisition, research and technology, and mission readiness perspectives into how accelerating and employing Modeling & Simulation technology across the enterprise will meet readiness and lethality challenges. This panel provides an opportunity for I/ITSEC participants to engage with AF leaders involved with accelerating the implementation of training technology across the Air Force enterprise to increase readiness and lethality.

If we are to succeed, the CSAF reminds us, "Urgent actions are required now to secure the U.S. Air Force's continued ability to deliver global effects on strategically-relevant timelines. Demonstrating strength, adaptability, and resilience to primary competitors is necessary to deterring future armed conflict. Should deterrence fail, the U.S. Air Force must be prepared to fight in defense of America's interests—and win."



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SIGNATURE EVENTS

TUESDAY, 29 NOVEMBER • 1600 - 1730 • ROOM W304EF

VIRTUAL TRAINING FOR ACTUAL RESULTS

MODERATOR

SCOTT PULFORD

Deputy Project Manager Synthetic Environment, Program Executive Office Simulation, Training and Instrumentation



MR. PULFORD



BG GLASER, USA



COL WOODWARD, USA

PANELISTS

BRIGADIER GENERAL WILLIAM GLASER, USA

Director, Synthetic Training Environment (STE) Cross Functional Team (CFT) Army Futures Command (AFC)

COLONEL SCOTT WOODWARD, USA

Deputy Commander, U.S. Army Combined Arms Center

DEVIN LYDERS

Senior Vice President Advanced Training Systems, Cole Engineering Services, Inc.

ROGER McNICHOLAS

Vice President Training, Testing & Efficiency Solutions, General Dynamics Mission Systems, Ground Systems



MR. LYDERS



MR. McNICHOLAS

Virtual training (VT) is playing a key role in the transformation of the U.S. Army into a force capable of Multi-Domain Operations, particularly as it enables “fast” familiarization training for soldiers and units operating in unfamiliar terrain/populations.

The 90-minute discussion will focus on VT’s versatility, as it:

- Can be tailored to mimic urban and rural areas, as well as a variety of terrain (ex: swamps, forests), as well as opposing and allied forces’ tactics, techniques, and procedures.
- May be used to rapidly test and evaluate new equipment and tactics against opponents and systems; may also be used to test proposed capability improvements before development.
- Makes testing more effective/efficient (ex: info may be used to ensure that physical tests and evaluations are designed to provide maximum useful information).



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TUESDAY, 29 NOVEMBER • 1600 – 1730 • ROOM W304A B

INDO-PACIFIC TRAINING CAPABILITY IMPROVEMENTS FOR MULTI-DOMAIN WARFIGHTING

MODERATOR

CAROLINE BAXTER

Deputy Assistant Secretary of Defense (DASD) for Force Education and Training, USD P&R

PANELISTS

LIEUTENANT GENERAL KEVIN M. IIAMS, USMC

Commanding General, Training and Education Command

VICE ADMIRAL SCOTT D. CONN, USN

Deputy Chief of Naval Operations for Warfighting Requirements and Capabilities, N9

MAJOR GENERAL ALBERT G. MILLER, USAF

Director Training and Readiness, A3, Headquarters

BRIGADIER GENERAL MICHAEL R. DROWLEY, USAF

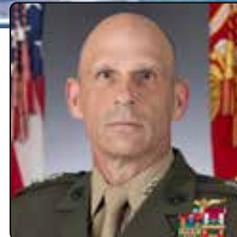
Director, Joint Training and Exercises Directorate J7, INDOPACOM

BRIGADIER GENERAL CHARLES LOMBARDO, USA

Director of Training G-3/5/7, Headquarters



DASD BAXTER



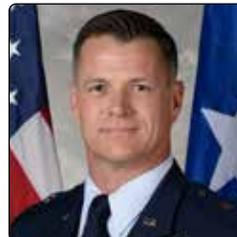
LTGEN IIAMS, USMC



VADM CONN, USN



MAJ GEN MILLER, USAF



BRIG GEN DROWLEY, USAF



BG LOMBARDO, USA

This Senior Leadership Round Table event will be hosted by Deputy Assistant Secretary of Defense for Force Education & Training, Caroline Baxter, and will focus on implementing the DoD Joint Operational Training Infrastructure (JOTI) Strategy, which synchronizes efforts and “establishes a long-term oversight and management construct to modernize DoD operational training infrastructure over the next 10 years.”

The event will be a high-level discussion with a question-and-answer session amongst DoD Senior Trainers. The discussion will center on how to successfully execute the strategy. Implementation depends on a unified vision and path to readiness, will require clear authorities for decision making, and consistent communication and cooperation among the DoD Components.

To support military training, the Defense industry must understand how the JOTI Strategy is taking the DoD in a new direction to train to fight a peer adversary so they can develop, modernize, and field innovative technologies, meeting the Department’s current and future needs.



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WEDNESDAY, 30 NOVEMBER • 0830 - 1000 • ROOM W304GH

ACCELERATING INNOVATION TO BRIDGE THE VALLEY OF DEATH

MODERATOR

RICHARD N. TEMPALSKI, HQE
Chief Modeling and Simulation
Officer, Department of the Air
Force (USAF and USSF)

PANELISTS

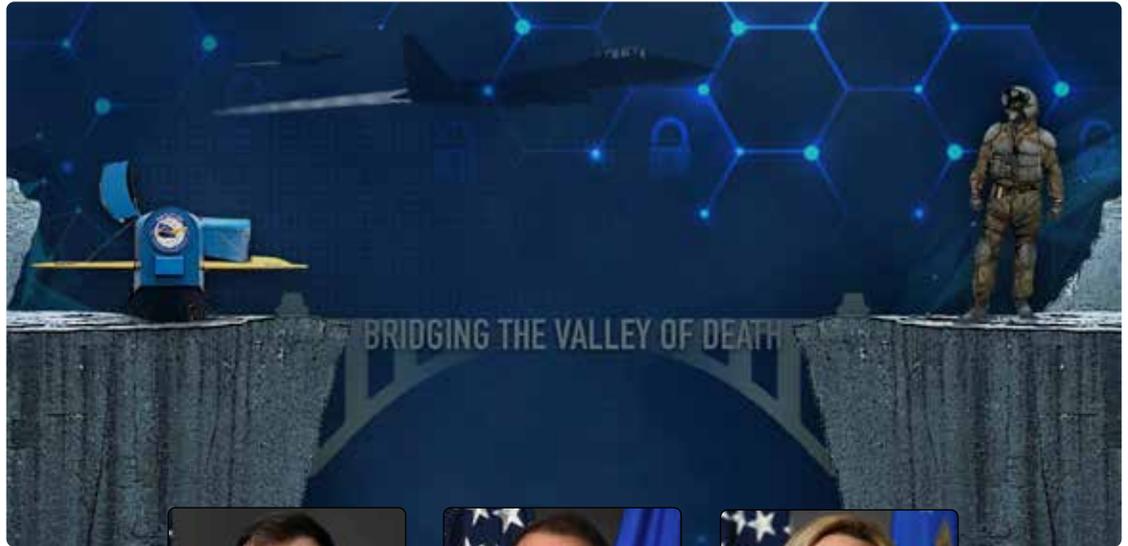
**LIEUTENANT GENERAL
SHAUN Q. MORRIS, USAF**
Commander, Air Force Life Cycle
Management Center

**MAJOR GENERAL HEATHER
PRINGLE, USAF**
Commander, Air Force Research
Laboratory

**HONORABLE JAMES
"HONDO" GEURTS**
Former Service Acquisition
Executive for the Navy, USMC, and
USSOCOM

TYLER GATES
Chief Executive Officer / Managing
Principal, Brightline Interactive

LAUREN BEDULA
Managing Director, Beacon Global
Strategies



MR. TEMPALSKI



LT GEN MORRIS, USAF



MAJ GEN PRINGLE, USAF



HON. GEURTS



MR. GATES



MS. BEDULA

The Air Force, DoD, and training units are looking for and investing in innovative solutions. This event will focus on how organizations are bridging the innovative solutions "Valley of Death." This Valley of Death is the process of transitioning these technologies and devices from prototype to production and ultimately into the hands of the warfighter. Accelerating the timeline to get these technologies and devices from the prototype phase and into the fight can be challenging. This panel will provide an opportunity for I/ITSEC participants to engage with leaders from Department of Defense and industry experts who have successfully transitioned innovative solutions. The panel will describe how to leverage the acquisition process and sharpen the warfighters bite.



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WEDNESDAY, 30 NOVEMBER • 0830 - 1000 • ROOM W311ABCD

THE NBT TALX – THE CONSUMER METAVERSE MEETS DEFENSE

MODERATOR

DANNY WILLIAMS

Unreal Engine Simulation Manager,
Epic Games

PANELISTS

GASTAO DE FIGUEIREDO

Senior Vice President, Strategic
Partnerships, Blackshark.ai

ALEXANDRE TEODORESCO

Director of Strategic Development
and Innovation, The 7 Fingers

BRIAN VOGELSANG

Senior Director AR Products,
Qualcomm

APURVA SHAH

Founder and Chief Executive
Officer, Duality Robotics



MR. WILLIAMS



MR. DE FIGUEIREDO



MR. TEODORESCO



MR. VOGELSANG



MR. SHAH

The metaverse is a global and converging evolution of technology that is going further than the classic boundaries that exist within the Simulation & Training community. To view the metaverse only through our own lens limits our ability to understand its full potential. In recent years the innovation that we see coming from the simulation industry has started to converge with other industries. Nowhere is this more true than with the foundational technologies used to build the metaverse. Join us to hear from luminaries coming from several industries that advanced faster in their metaverse adoption and learn how advances being done there will benefit our industries' path into the future.



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WEDNESDAY, 30 NOVEMBER • 1030 - 1200 • ROOM W304A B

NAVAL AVIATION FLAG OFFICER PANEL

DESIGNING U.S. NAVY'S AVIATION FORCES TO DETER
CONFLICT AND WIN OUR NATION'S WARS

MODERATOR

REAR ADMIRAL JAMES A. ROBB, USN (RET.)

President, National Training and Simulation Association (NTSA)

PANELISTS

VICE ADMIRAL KENNETH WHITESELL, USN

Commander, Naval Air Forces/
Commander, Naval Air Force, U.S.
Pacific Fleet

REAR ADMIRAL RICHARD T. BROPHY, USN

Chief of Naval Air Training

REAR ADMIRAL ANDREW LOISELLE, USN

Director, Air Warfare Division,
N98, Office of the Chief of Naval
Operations

REAR ADMIRAL MAX MCCOY, USN

Commander, Naval Aviation
Warfighting Development Center

REAR ADMIRAL JOSEPH B. HORNBUCKLE, USN

Commander, Fleet Readiness
Centers, Naval Air Systems
Command

REAR ADMIRAL KEITH A. HASH, USN

Commander, Naval Air Warfare
Center Weapons Division/
Assistant Commander for Test
and Evaluation, Naval Air Systems
Command



RADM ROBB, USN (RET.)



VADM WHITESELL, USN



RADM BROPHY, USN



RADM LOISELLE, USN



RDML MCCOY, USN



RDML HORNBUCKLE, USN



RDML HASH, USN

“The U.S. Navy will build, maintain, train, and equip a combat-credible, dominant naval force to keep the sea lanes open and free, deter conflict, and when called upon, decisively win our Nation's wars.”

These words from the CNO 2022 NAVPLAN highlights I/ITSEC 2022's theme: *Accelerate Change by Transforming Training – "It's Time to ACTT!"* In this special event, senior Naval Aviation leadership will discuss how the U.S. Navy's aviation community plans to meet this unexpected future while deploying forward to engage our long-term competition for the freedom of the seas.

The U.S. Navy looks to ensure our Sailors can out-think and outfight any adversary while remaining the best trained and educated naval force. Deterrence is not merely in raw capability, we must demonstrate the skill and will to win the fight. Making sure that both lethality and readiness are maintained as part of our core training goals is critical to this ability. And we must do this while maintaining a responsible plan for funding and acquiring these capabilities.

The Sailors who serve today are the most well-trained naval force in history and are critical to the Navy's ability to meet its mission. This panel of senior Navy leaders will provide insight from acquisition, research and technology, and mission readiness perspectives into how to optimize the human performance of U.S. Navy Sailors so that they can be counted upon to succeed in the face of the unexpected future. ADM Michael Gilday, Chief of Naval Operations reminds us, “Decisive naval power is essential in this security environment; America cannot cede the competition for influence. This is a uniquely naval mission. A combat-credible U.S. Navy—forward deployed and integrated with all elements of national power—remains the Nation's most potent, flexible, and versatile instrument of military influence. As the United States responds to the security environment through integrated deterrence, our Navy must deploy forward and campaign with a ready, capable, combat-credible fleet.”



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WEDNESDAY, 30 NOVEMBER • 1030 - 1200 • ROOM W311ABCD

THE NBT TALX – BEYOND THE HYPE: PERSPECTIVES ON XR AND THE METAVERSE FOR TRAINING

XR TRAINING

MODERATOR

JENNIFER M. RILEY, PH.D.
Director, XR Enablers, Design Interactive, Inc.

PANELISTS

COLONEL THOMAS F. WEGNER
HQ AETC/A9 Director, Analysis and Innovation, Air Education and Training Command, Joint Base San Antonio-Randolph, Texas

RANDY COATS, PH.D.
Department of Air Force, Executive Director, Analysis and Innovation, HQ AETC/A9

PETER SQUIRE, PH.D.
Program Officer - Human Performance, Training, & Education, Office of Naval Research, Code 34 – Warfighter Performance

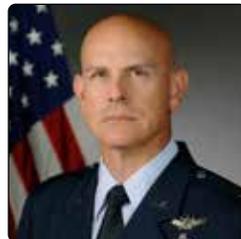
RUBEN GARZA
Chief, Defense Medical Modeling & Simulation Office (DMMSO) Education & Training Directorate (J7), Defense Health Agency

JOE RUISI
Deputy Chief, Air Education Training Command, Medical Modernization Division, Air Force Medical Modeling and Simulation Training Program Office/DMMSO

DANIEL ROBINSON
Founder and Chief Executive Officer, Red 6



DR. RILEY



COL WEGNER



DR. COATS



DR. SQUIRE



MR. GARZA



MR. RUISI



MR. ROBINSON

General Charles Brown, Jr. challenged the Department of the Air Force (DAF) to accelerate change or lose. The DAF and other DoD organizations are tapping into the power of extended reality (XR) to rise to this challenge with respect to training and education. The goal — Transform training to develop warfighters that maintain superiority in mission capability, readiness, and lethality. XR experts and influencers from government and industry share stories at the Beyond the Hype: Perspectives on XR and the metaverse for Training Next Big Thing (NBT) Talx on what it means to change the training paradigm and how XR-powered immersive training is being adopted to prepare U.S. forces to dominate and win the high-end fight. Discussions include how XR will revolutionize training and enhance the U.S. military's competitive advantage and will highlight realized successes in application of XR to eliminate skill gaps and instructor shortages. Critical R&D for enhancing XR utility and application will be presented.



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WEDNESDAY, 30 NOVEMBER • 1400 - 1530 • ROOM W311ABCD

THE NBT TALX – DEFENSE LEADERS PERSPECTIVES ON THE MILITARY METAVERSE

MODERATOR

ANTHONY ROBBINS

Vice President of Public Sector,
NVIDIA

PANELISTS

LIEUTENANT GENERAL

MARIA R. GERVAIS, USA

Deputy Commanding General/
Chief of Staff, U.S. Army Training
and Doctrine Command

**MAJOR GENERAL HEATHER
L. PRINGLE, USAF**

Commander, Air Force Research
Laboratory, Air Force Materiel
Command, Wright-Patterson Air
Force Base, Ohio; Technology
Executive Officer, supporting both
the U.S. Air Force and U.S. Space
Force

LISA COSTA, SES, PH.D.

Chief Technology and Innovation
Officer (CTIO), U.S. Space Force



MR. ROBBINS



LTG GERVAIS, USA



MAJ GEN PRINGLE, USAF



DR. COSTA, SES

The metaverse is the next era in the evolution of the internet, a 3D spatial overlay of the web linking the digital world to our physical world. In this new iteration of the internet, websites will become interconnected 3D spaces akin to the world we live in and experience every day. Many of these virtual worlds will be reflections of the real world linked and synchronized in real time. Many of these virtual worlds will be designed for training, simulation, gaming, socializing, and even entertainment matching the real world's laws of physics in some cases, but often choosing to break them to make the experiences more engaging.

Simulators, XR devices, and robots will act as portals between our physical world and virtual worlds. Humans will portal into a virtual world with VR and AR devices while AIs will portal out to our world via physical robots. Just like in the infancy of the internet, no one can predict exactly how it will grow or how large it will become. But today, we know we can lay the foundations. The foundations of the metaverse requires two things. First, a standard, open and extensible way to describe all of the things in the virtual worlds of the metaverse similar to HTML's purpose in today's 2D world. Secondly, a computing platform designed for the creation and simulation of virtual worlds is the next era of the 3D internet.

Join senior defense leaders as they discuss their strategies for executing Digital Twins and enabling their metaverse visions.



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WEDNESDAY, 30 NOVEMBER • 1400 - 1530 • ROOM W304AB

PRINCIPAL CYBER ADVISORS' PANEL

PREPARING THE SERVICES FOR THE FUTURE OF CYBER

MODERATOR

COLONEL CHAD T. BATES, PH.D., USA
U.S. Army War College,
Department of Strategic Wargaming



COL BATES, USA



COL CONSIDINE, USA



MR. REITER, SL



MR. THOMASON

PANELISTS

COLONEL JUSTIN CONSIDINE, USA
Military Assistant to the Principal
Cyber Advisor, Department of the
Army

JOSHUA REITER, SL
Deputy Principal Cyber Advisor,
Department of the Navy

BRADLEY O. THOMASON
Director, Threat Systems
Management Office

The U.S. Department of Defense's Cyberspace senior leaders, charged with developing and implementing policy, will provide insights about science and technology development, considerations regarding critical infrastructure and thoughts on innovation to advance knowledge and education of the workforce. Come to hear challenging statements such as, "It sure would be terrific to attend a future I/ITSEC and see the number of cyberspace domain simulations rival those of flight simulators."

Attendees seeking insights regarding training, training simulations, workforce education, technology development and models for cyberspace will find this panel of particular interest. They can expect that hearing the personal voice of cyberspace senior leaders, who engage the moderator and audience with questions and answers in a panel format, will provide cyberspace capability perspectives for:

- Technology development and investment.
- Workforce development and challenges.
- Operational understanding and education.

PLAN A VISIT TO THE CYBER PAVILION

EXHIBIT HALL #2870

MONDAY, 28 NOVEMBER

EXHIBIT HOURS 1400-1800

- 1430 U.S. Army Combat Capabilities Development Command – Soldier Center (DEVCOM SC) Simulation; Training Technology Center (STTC)
- 1530 Army Cyber Institute (ACI), United States Military Academy (USMA)
- 1600 Offerings – Industry Demos

TUESDAY, 29 NOVEMBER

EXHIBIT HOURS 1200-1830

- 1330 Offerings Panel (Cyber Pavilion Sponsors)
- 1430 Opportunities Panel (DoD PMs/PEOs; Capability Managers)
- 1530 Information Warfare Panel
- 1630 "Cyber Content is King: Training reality beyond the script" – Panel on Cyber, Electromagnetic Warfare, Information Operations

WEDNESDAY, 30 NOVEMBER

EXHIBIT HOURS 0930-1800

- 0930 International Panel
- 1100 "Tomorrow's Battlefield Today: The Persistent Cyber Training Environment (PCTE)"
- 1230 Hot Topic: Observations – Ukraine and Russia
- 1400 ATTEND SPECIAL EVENT: Principal Cyber Advisors; Panel (W304AB) – *No Pavilion activity during this Special Event*
- 1600 Research Updates (Cyber Intern Students)

THURSDAY, 1 DECEMBER

EXHIBIT HOURS 0930-1500

- 1000 Offerings Panel (Cyber Pavilion Sponsors)
- 1100 Academic Panel (University Participants)



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SIGNATURE EVENTS

WEDNESDAY, 30 NOVEMBER • 1400 - 1530 • ROOM W304EF

TRANSFORMING TRAINING WITH ALLIES AND PARTNERS TO CONFRONT AND DETER RUSSIAN AGGRESSION

MODERATOR

CAROLINE BAXTER

Deputy Assistant Secretary of Defense (DASD) for Force, Education and Training, USD P&R

PANELISTS

CELESTE WARD GVENTER, PH.D., SES

President, DoD Security Corporation University, U.S. Department of Defense

LIEUTENANT GENERAL (A) MICHAEL CLAESSION

Chief of Joint Operations, Swedish Armed Forces

LIEUTENANT GENERAL (A) JOHN S. KOLASHESKI

Commanding General, U.S. Army V Corps

MAJOR GENERAL (AF) JESSICA MEYERAAN

Director of Exercises and Assessments, US EUCOM CJ7

MAJOR GENERAL (A) SERHII SALKUTSAN

Military Representative to NATO, Ukraine



DASD BAXTER



DR. GVENTER



LT GEN CLAESSION



LTG KOLASHESKI



MAJ GEN MEYERAAN



MAJ GEN SALKUTSAN

This Senior Leadership Round Table event will be hosted by Deputy Assistant Secretary of Defense for Force Education & Training, Caroline Baxter, and will focus on critical aspects of training interoperability in a transforming security environment.

Faced with Russian aggression, DoD, Allied, and Partner leaders have recognized the need to rapidly develop plans and to work together to build integrated deterrence, campaigning, and coalition force capabilities. The U.S. Department of Defense is revising its Joint Operational Training Infrastructure Strategy to better incorporate Allies and Partners, and build coalition training capacity, and other nations are revising their own strategies as well. Meeting the challenges of modern warfare requires updated approaches, new training methods, and collaboration with the Defense industry to help modernize existing capabilities and develop innovative technologies.

Participants will have the opportunity to engage directly with Senior Leaders in a question-and-answer session. The panel will include discussions on: developing Coalition Training, the effects of updated Defense policies, the expansion of NATO, the identification of strategic paths to overcome gaps in Combined and Joint Training with integrated deterrence, campaigning, and building enduring advantages, and transformations driven by the Russian war on Ukraine.



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WEDNESDAY, 30 NOVEMBER • 1600 - 1730 • ROOM W304B

GETTING REAL, GETTING BETTER – A NAVY FLAG OFFICER PANEL

MODERATOR

REAR ADMIRAL JAMES A. ROBB, USN (RET.)

President, National Training and Simulation Association (NTSA)

PANELISTS

VICE ADMIRAL ROY KITCHENER, USN

Commander, Naval Surface Forces/
Commander, Naval Surface Force,
U.S. Pacific Fleet

REAR ADMIRAL PETER GARVIN, USN

Commander Naval Education and Training Command

REAR ADMIRAL DOUGLAS SMALL, USN

Commander, Naval Information Warfare Systems Command

REAR ADMIRAL ERIC VER HAGE, USN

Commander, Regional Maintenance Center

REAR ADMIRAL TRACY HINES, USN

Navy Cyber Security Division
Director, Office of the Chief of Naval Operations



RADM ROBB, USN (RET.)



VADM KITCHENER, USN



RADM GARVIN, USN



RADM SMALL, USN



RDML VER HAGE, USN



RDML HINES, USN

“Our Navy team is the most capable in the world. However, we have identified unacceptable variability in our performance—the gap between our best and worst performers is too great. History shows that the navy which adapts, learns, and improves the fastest gains an enduring warfighting advantage. The essential element is fostering a healthy ecosystem—a culture—that assesses, corrects, and innovates better than the opposition. This is the essence of our Get Real, Get Better call to action, aimed at advancing a culture of excellence and accelerating our warfighting advantage in this critical decade.”

These words from the CNO 2022 NAVPLAN highlights I/ITSEC 2022’s theme: *Accelerate Change by Transforming Training – “It’s Time to ACTT!!”* In this special event, Navy Flag Officers will discuss the U.S. Navy plans for Getting Real and Getting Better while deploying forward to engage our long-term competition for the freedom of the seas.

The U.S. Navy looks to ensure our Sailors can outthink and outfight any adversary while remaining the best trained and educated naval force. Deterrence is not merely in raw capability, we must demonstrate the skill and will to win the fight. Making sure that both lethality and readiness are maintained as part of our core training goals is critical to this ability. And we must do this while maintaining a responsible plan for funding and acquiring these capabilities.

The Sailors who serve today are the most well-trained naval force in history and are critical to the Navy’s ability to meet its mission. This panel of senior Navy leaders will provide insight into the changes we can expect within key acquisition, research and technology and mission readiness domains. ADM Michael Gilday, Chief of Naval Operations reminds us “Building enduring advantages in a complex, rapidly changing threat environment demands a warfighting culture focused on continuous improvement.”



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**SIGNATURE
EVENTS**

WEDNESDAY, 30 NOVEMBER • 1600 - 1730 • ROOM W311ABCD

THE NBT TALX – VISION OF THE MILITARY METAVERSE

CHALLENGING YOUR PERSPECTIVES VIA
INDUSTRY AND GOVERNMENT EXECUTIVES

MODERATOR

**ROBERT KLEINHAMPLE,
CMSP**

Strategic Account Executive,
Improbable U.S. Defense and
National Security

PANELISTS

**LIEUTENANT COLONEL
RYAN KENNY, USA, PH.D.**

Commander, 112th Signal Battalion
(SO)(A), USASOC

ROB WHITEHEAD

Co-Founder & Chief Product
Officer, Improbable

MICHAEL PUTZ

Co-founder & Chief Executive
Officer, BlackShark.ai

NADINE ALAMEH, PH.D.

Chief Executive Officer & President
Open Geospatial Consortium
(OGC)



MR. KLEINHAMPLE,
CMSP



LTC KENNY, USA



MR. WHITEHEAD



MR. PUTZ



DR. ALAMEH

The final and culminating special event for the Next Big Thing series of The TalX. These speakers are sure to engage and provoke thought about the potential and power of the military metaverse.

We are at an inflection point as technology converges to move us beyond the limits of our legacy live, virtual, and constructive simulations. The military is poised to not only leverage the significant investment and advancements made in the commercial metaverse market, but it is also, and perhaps better poised culturally to harness the power of the metaverse to improve readiness for the complex warfight.

As a result of this session you will be inspired with a vision for how you or your organization can harness the metaverse and/or contribute to the metaverse.

Remain after this session for the Next Big Thing Social with refreshments and hors d'oeuvres. Meet all of The Next Big Thing speakers from throughout the day and have conversations with them. You must attend one of the Next Big Thing events in order to receive a ticket to the social.



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SIGNATURE EVENTS

THURSDAY, 1 DECEMBER • 1030 - 1200 • ROOM W304GH

VIRTUAL EVALUATION IN PROTOTYPING AND EXPERIMENTATION

MODERATOR

DANIEL HETTEMA

Director, Digital Engineering, Modeling & Simulation Office of the Secretary of Defense (Research & Engineering)



MR. HETTEMA



DR. IRWIN, SES



MR. NORMAN

PANELISTS

THOMAS IRWIN, PH.D., SES

Executive Director, Joint Warfighting Development, Joint Staff J7

RYAN NORMAN

Chief Data Officer, Test Resource Management Agency OUSD(R&E)

AMY HENNINGER, PH.D., CMSP

Senior Advisor and Branch Chief, Advanced Computing, Department of Homeland Security Science & Technology



DR. HENNINGER, CMSP



MR. DIEM



MR. LOPEZ, CMSP

JOHN DIEM

Director, Innovation Proving Ground, Bush Combat Development Complex, Texas A&M

FAVIO LOPEZ, CMSP

President and Chief Operating Officer, Trideum Corporation

With the increased understanding of models as an authoritative source of truth, there is a current discussion within DoD on the use of the virtual space in evaluation of ideas, prototypes, experimentation, and other areas. Virtual environments for training are well-developed and understood; can these then be leveraged to provide benefit? Likewise, simulation environments for test and evaluation of concepts, prototypes and experiments have a long history of success within the test community; can these also be leveraged to provide benefit to other users?

The Director, Digital Engineering, Modeling & Simulation, Office of the Under Secretary of Defense (Research & Engineering), will lead a panel of Defense leaders from government, industry and academia, with experience in prototyping, experimentation, training, testing, and concept evaluation in virtual environments. These panelists will provide some of their virtual capabilities, lessons learned, and their continuing technical needs.

This will be an interactive discussion, as this is also a challenge to the I/ITSEC audience to let the leadership know if there already exists virtual environments that can be leveraged to other uses. If you already work with virtual environments that could be utilized in other areas, the panelists encourage you to attend this special event.



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**FOCUS
EVENTS**

MONDAY, 28 NOVEMBER • 1245 - 1415 • ROOM W300-THEATRE

CMSP 3.0 – REINVENTION!

CERTIFICATION

MODERATOR

IVAR OSWALT, PH.D., CMSP
Senior M&S Analyst, The MIL
Corporation

PANELISTS

TAMMIE SMILEY, CMSP
Senior M&S Solutions Architect,
Trideum Corporation

**DAVID “FUZZY” WELLS,
PH.D., CMSP**
Principal Cyber Simulationist, The
MITRE Corporation

**GEORGE STONE, PH.D.,
CMSP**
Army Portfolio Manager, Aptima,
Inc.

GLENN HODGES, PH.D.
Research Assistant Professor,
The MOVES Institute, Naval
Postgraduate School



**CERTIFIED MODELING AND
SIMULATION PROFESSIONAL**



DR. OSWALT, CMSP



MS. SMILEY, CMSP



DR. WELLS, CMSP



DR. STONE, CMSP



DR. HODGES

Modeling and simulation is a vibrant and growing profession. Simulations bring digital engineering to life; they convert data and models into dynamic representations that allow users to better understand analyses, to visualize product changes, and to train more efficiently and effectively. This is true within traditional disciplines like science and engineering, but it is increasingly the case in areas like medicine, that now use simulation and simulators to practice surgery, navigate through virtual arteries, and practice advanced lifesaving skills. In a profession, what is the mark of true distinction? Certification! This Special Event provides personal insights from a diverse panel on M&S, Certification, and CMSP.



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TUESDAY, 29 NOVEMBER • 1400 - 1530 • ROOM W309AB

THINKING ON YOUR FEET: AGILE ACQUISITION FOR A DYNAMIC WORLD

LEARN HOW PROGRAM MANAGEMENT TEAMS MAKE RAPID ACQUISITION DECISIONS!

MODERATOR

TARA KILCULLEN

Principal, ZYGOS Consulting



MS. KILCULLEN



MR. EDSALL



MR. DOUGHERTY

PANELISTS

STEVE EDSALL

Product Director, Future Training Systems, U.S. Army PEO STRI

GREGORY DOUGHERTY

Head of Procurement, NAWCTSD

JULIA E. SUERETH

Project Officer, TVCS
Naval Surface Warfare Center
Panama City Division (NSWC
PCD), Program Manager, Training
Systems (PM TRASYS)



MS. SUERETH



MR. GARRETT, SLS



COL KLOPSTIEN, USSF

CHRIS GARRETT, SLS

Technical Advisor for Systems
Engineering, Air Force,
AFLCMC/EN-EZ

**COLONEL COREY
KLOPSTEIN, USSF**

Senior Materiel Leader, Warfighter,
Enterprise Division (SSC/SZY),
Space Systems Command

Government Program teams are consistently faced with meeting challenges for faster acquisition, development, and or procurement times. When deciding what method will be best for rapid acquisition and development, the Government has several options to choose from. Have you wondered how the Government Program teams decide to take one acquisition path over another? Have you ever wondered what goes into making those decisions? This panel of Program Management and Acquisition experts will describe how they work with their respective teams, acquiring agencies, and contracting commands to determine the best agile acquisition approach. Hear directly from various program leads with experience across all branches of Defense. They will focus their discussion on the challenges they face to meet rapid acquisition requests and the factors they consider when determining best path forward.



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**FOCUS
EVENTS**

TUESDAY, 29 NOVEMBER • 1600 - 1730 • ROOM W304GH

THE DATA IS THE THING! SUCCESSSES AND CHALLENGES IN MEASURING PERFORMANCE, PROFICIENCY AND EFFECTIVENESS OUTCOMES IN MULTINATIONAL REAL WORLD CONTEXTS

MODERATOR

WINK BENNETT, PH.D.
Air Force Research Laboratory (711
HPW/RHW)

PANELISTS

**LIEUTENANT COMMANDER
MICHAEL "TINDER" NATALI,
PH.D., USN**
Deputy, Air Warfare Training
Development Integrated Project
Team Lead for PMA-205, Naval Air
Training Systems and Ranges

**LIEUTENANT COMMANDER
JOE GEESEMAN, USN**
Naval Aerospace Experimental
Psychologist, Smart Sensor Program
Manager for the Chief Digital
and Artificial Intelligence Office
(CDAO)

**MAJOR MARK "FORGE"
HANSEN, USAF**
4TS/ADO for Innovation, Seymour
Johnson AFB, NC

JUR CRIJNEN
R&D engineer, Royal Netherlands
Aerospace Laboratory NLR

EMILY MILLS
Portfolio Manager, Design
Interactive, Inc.



DR. BENNETT



LCDR NATALI, USN



LCDR GEESEMAN, USN



MAJ HANSEN, USAF



MR. CRIJNEN



MS. MILLS

I/ITSEC represents a very broad community with interests in all aspects of training, education, and modeling and simulation. This session specifically highlights applied examples of innovation in performance, proficiency and effectiveness data, measurement, analytics, storage and data storage and access security across a range of specific contexts to include tactical, medical, maritime, maintenance and space as examples of more systematic field implementations and evaluations. This event will expose the community to some recent innovations in data sciences and uses of more precise and persistent data for decision making.

With the current interest and increasingly significant investments in high fidelity, low cost technologies for education and training, what are people doing in the data spaces today. Who is doing what, what successes are they having, where are the real data innovations happening, and what are the continuing challenges that we see across the various contexts that are things the community needs to try and get after.

Several SMEs who are actively involved in their organization/agency's advancement in data, metrics, measurement and assessment, analytics and user availability of the data and outcomes will describe what they are doing as well as to discuss their successes, challenges, and potential needs for innovation and additional advancement in the data and measurement areas of application now and in the future.



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WEDNESDAY, 30 NOVEMBER • 0830 - 1000 • ROOM W310AB

SYNTHETIC ENVIRONMENTS TO ENABLE MULTI-DOMAIN OPERATIONS

TRAIN MDO

MODERATOR

ROBERT SIEGFRIED, PH.D.
Chair, NATO Modelling and
Simulation Group
Chief Executive Officer, Aditerna

PANELISTS

TOM IRWIN, PH.D., SES
Executive Director, Joint
Warfighting Development
U.S. Joint Staff J7

BIJAL MISTRY
Head of Defence Modelling &
Simulation Office (DMSO), UK
Strategic Command

BRIGADIER DAMIAN HILL
Director General Joint Collective
Training / J7, Joint Operations
Command, Australian Department
of Defence

**COLONEL ROBERT "EYEBALL"
GRANT, PH.D., USAF**
Chair, Airpower Innovation and
Integration, Department of Military
and Strategic Studies, U.S. Air Force
Academy

**BRIGADIER GENERAL DIDIER
POLOMÉ**
Digital Transformation FOGO and
Special Advisor to Supreme Allied
Command Transformation, NATO
Allied Command Transformation



DR. SIEGFRIED



DR. IRWIN, SES



MS. MISTRY



BRIG HILL



COL GRANT, PH.D.



BGEN POLOMÉ

“We fight as we train,” and “Warfare is teamwork.” Everyone would agree, wouldn’t you? Yet, although we will always execute missions as a coalition, we are severely lacking the capability to frequently train and exercise as a coalition.

This is even more true when it comes to Multi-Domain Operations (MDO)! MDO refers to the seamless integration of all domains of warfare to achieve superiority and success on the (hybrid) battlefield. However, MDO is inherently complex and requires an allied approach on all levels to be successful; MDO must be an integral part of training and exercises.

Synthetic environments are the only way for Allies to efficiently and effectively generate force readiness for MDO. Yet, we are lacking interoperability and suitable synthetic environments.

This Special Event discusses the challenges of MDO, the art-of-the-feasible when it comes to replicating MDO in synthetic environments, and emphasizes areas that need improvement.

The I/ITSEC community is best positioned to address the challenges ahead of us. The panel members represent key stakeholders and thought leaders in this domain, and will give attendees expert insight into current state of the art, open challenges and possible ways forward.



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**FOCUS
EVENTS**

WEDNESDAY, 30 NOVEMBER • 0830 - 1000 • ROOM W300-THEATRE

ADAPTIVE TRAINING AT SCALE: READY FOR PRIMETIME?

MODERATOR

DANIEL SERFATY

Chief Executive Officer and
Principal Founder, Aptima, Inc.



MR. SERFATY



MR. KLEINMAN



DR. SANCHEZ



MS. SPRUILL

PANELISTS

LLOYD KLEINMAN

Chief Technologist, International
Programs, Surface Combat Systems
Training Command

ALICIA SANCHEZ

Director of Innovation, DAUx at
Defense Acquisition University

JANET SPRUILL

Senior Vice President, Government
Programs, Aptima, Inc.

For years, the concept of ‘adaptive training’ has been held up as a model, a means to personalize training beyond standardized one-size-fits all approaches, yet it has been held back by the underlying capabilities and algorithms needed to enable it. Fast forward to 2022, and we are now poised to deploy technology that can tailor individualized instruction and training at scale, providing highly personalized learning experiences, much like an experienced teacher who tailors lessons to each student in the classroom. Through advances in AI and theories of learning, curriculums can be modeled, disassembled, and recomposed, customizing instruction according to a student’s speed, style of learning, and level of competence. In this panel, we will explore breakthroughs in how more robust AI, machine learning, and advanced analytics are combining to unlock ever more data to enable adaptive learning at the individual level, and to optimize readiness across the enterprise. Moderated by Daniel Serfaty, this panel of senior leaders from defense and industry will address the advances, applications, and challenges of deploying adaptive training in the military, civil aviation, K-12 education, and other domains.



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**FOCUS
EVENTS**

WEDNESDAY, 30 NOVEMBER • 1200 - 1700 • ROOM W110A

I/ITSEC CAREER FAIR

Job opportunities are on the rise for the defense industry – leading the way for developing cutting-edge solutions. The career fair welcomes you to be part of the fast-growing Simulation and Training community.

Meet with industry and government organizations with opportunities for new graduates and transitioning professionals on Wednesday, 30 November from 1200 – 1700 at the OCCC in Room W110A for the I/ITSEC Career Fair. Contact Carol Dwyer at cdwyer@NTSA.org to register in advance

This event provides:

- an opportunity to learn more about open jobs available from government and industry partners,
- networking for businesses with subcontracting needs,
- a space to learn about the government's perspective and process, and
- an environment to grow your network.

Career Fair attendees who didn't get a chance to register in advance are welcome to register onsite at Registration. Participating Organizations will be added as they are confirmed; please visit the I/ITSEC website for the most up-to-date information. If you have any questions while onsite, please visit the Career Fair in room W110A.

PARTICIPATING ORGANIZATIONS ARE LISTED ONLINE AT
<https://www.iitsec.org/education/career-investment/career-fair> and onsite at the Discovery Den Info Desk in Booth 3185.





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WEDNESDAY, 30 NOVEMBER • 1400 - 1530 • ROOM W309A B

TRAINING, ANALYTICS, AND EXPERIMENTATION

WARGAMING PANEL

MODERATOR

LUIS E. VELAZQUEZ

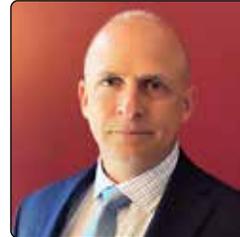
Chief Technology Officer, Marine Corps Systems Command (MARCORSYSCOM)



MR. VELAZQUEZ



COL SCHREFFLER III, USMC



COL BARRICK, USMC (RET.)



LTCOL FELTHAM, USMC

PANELISTS

COLONEL GEORGE C. SCHREFFLER III, USMC

Director Wargame Division (WGD), Marine Corps Warfighting Laboratory (MCWL)

COLONEL TIMOTHY BARRICK, USMC (RET.)

Wargame Director, Marine Corps University (MCU)

LIEUTENANT COLONEL RAYMOND P. FELTHAM, USMC

Program Manager Wargame Capability (PM WGC), Marine Corps Systems Command (MARCORSYSCOM)

LIEUTENANT COLONEL MARCUS J. REYNOLDS, USMC

Program Manager Training Systems (PM TRASYS), Marine Corps Systems Command (MARCORSYSCOM)

LIEUTENANT COLONEL SCOTTY BLACK, USMC

Naval Postgraduate School (NPS) Modeling, Virtual Environments & Simulation (MOVES)

JOSEPH N. LOMANGINO

Training and Education Command (TECOM)



LTCOL REYNOLDS, USMC



LTCOL BLACK, USMC



MR. LOMANGINO

Wargaming facilitates the assessment of potential technological modernization capabilities, the conduct of tradeoff analysis, and the exploration of concepts that foster and better inform innovation. There are multiple pillars within the community that leverage wargaming from Force Design analysis, small unit training, collective training, staff level training, and operations analysis. In order for wargames to be successful, it is imperative that they are designed and purpose built to meet end state objectives regardless of the community executing wargames.

Moderated panel will introduce you to wargame leaders and decision-makers from across capabilities development, requirements sponsorship, program management, and wargame execution. This panel will provide valuable insight into their scope of work and vision for the future of wargaming.

- Inform the audience comprised of members from industry, academia, governmental, and international partners on the correlated efforts
- Bring complicated computer wargame tools, computing, models, visualization, and the creation of a specialized facility and skilled labor force necessary to support the full range of wargaming possibilities
- Discussing common approaches.



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WEDNESDAY, 30 NOVEMBER • 1600 - 1730 • ROOM W310AB

SPACE WARFIGHTER TRAINING TRANSFORMATION: A VISUAL APPROACH

MODERATOR

COLONEL BILL WOOLF, USAF (RET.)

President and Founder, Space Force Association

PANELISTS

MIKE TORRES

Chief of Digital Infrastructure & SpaceVerse, U.S. Space Force/Chief Technology & Innovation Office

GREG A. PRESTGARD

Dean of Academics, USSF STARCOM 319 CTS

BRIGADIER GENERAL

WILLIAM E. COLE, (RET.)

President/Chief Executive Officer, MAK Technologies

BRIGADIER GENERAL STEVE GARLAND, USAF (RET.)

Executive Vice President, Fusion Constructive, LLC

MELVIN J. FEREBEE

Director of Space Technology, DigiFlight, Inc.

TOM DICKSON

President, Boecore



COL WOOLF, USAF (RET.)



MR. TORRES



MR. PRESTGARD



BG COLE, USA (RET.)



BRIG GEN GARLAND, USAF, (RET.)



MR. DICKSON

Since we can't train in space, finding visually rich training environments is key to providing relevant high-fidelity training for space warfighters. This event will provide an opportunity for I/ITSEC participants to engage directly with senior leaders regarding current and planned activities related to the Space Force training needs. Participants in this panel include Government and Industry Leaders currently working towards assisting Space Force in implementing modeling and simulation within their new training organizations and operational units. This panel discussion will enable the speakers to share their perspectives on the conference theme of Accelerating Change to Transform Training relative to transforming space warfighter training through visualization.



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WEDNESDAY, 30 NOVEMBER • 1600 - 1730 • ROOM W304GH

JOINT SERVICE INTEROPERABILITY AND MODELING AND SIMULATION IN THE DOD

M&S JOINT INTERSECTION

MODERATOR

**LIEUTENANT COLONEL
JASON CANNON, USA**
Modeling & Simulation Officer
Program Executive Office,
Simulation, Training, and
Instrumentation



LTC CANNON, USA



COL BEERS, USAF



COL BANKS, USA



COL BATES, USA

PANELISTS

**COLONEL TIMOTHY E.
BEERS, USAF**
Commander of the Air Force
Agency for Modeling and
Simulation (AFAMS), a Field
Operating Agency subordinate to
Headquarters U.S. Air Force (HAF)
A3T

**COLONEL STEPHEN BANKS,
USA**
Chief, Environment Operations
Division, Joint Staff J7

**COLONEL CHAD T. BATES,
PH.D., USA**
U.S. Army War College,
Department of Strategic Wargaming

**LIEUTENANT COLONEL
CHRIS JOHNES, USA**
Chief of Training Analysis,
Communication Support &
Simulations (TACSS), Operations
Group, Joint Readiness Training
Center (JRTC)

MAJOR MATT MORSE, USMC
Interoperability Lead, USMC
Project Tripoli

YARON "RON" KETER
Program Manager, Navy
Continuous Training Environment

KEVIN GALVIN
Systems Capability Researcher for
Advanced Architecture Concepts
Thales Research, Technology &
Innovation



LTC JOHNES, USA



MAJ MORSE, USMC



MR. KETER

The technical advances that have increased the individual capabilities of ground, surface, and air platforms bring unique interoperability challenges to joint, allied and coalition forces. This panel will provide Joint and NATO Partner perspectives on the current state of the application of modeling and simulation for training within the multi-domain network. The panel will also discuss two levels of interoperability, specifically:

- How to integrate the Services/Partners in an M&S Environment.
- How M&S enables Interoperability Operationally.

Additionally, the Modeling and Simulation offices of each Service will discuss their unique perspective, along with future trends and challenges in the M&S domain. The moderated discussion topics will include JLVC, Data Services, Land/Sea/Air integration, Cyber, Partnership Integration, and Live Considerations.



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**FOCUS
EVENTS**

WEDNESDAY, 30 NOVEMBER • 1600 - 1730 • ROOM W300-THEATRE

BACK TO THE FUTURE – A GREEN PLANET MAY REQUIRE NUCLEAR POWER

BLACK SWAN: EXPLORING THE POSSIBILITIES OF NUCLEAR FUSION

MODERATOR

RYAN McNEAL

Digital Transformation Lead, Agile
Combat Support Directorate, U.S.
Air Force

PANELISTS

THOMAS A. LOCKHART, SES

Director of Engineering, Air Force
Nuclear Weapons Center, U.S. Air
Force

JASON G. WILLIAMS

Vice President and General Manager
Energy and Space Sectors,
Information Systems Laboratories,
Inc.

**LAUREN REINERMAN-JONES,
PH.D.**

Senior Scientist, Soar Technology,
Inc.



MR. McNEAL



MR. LOCKHART, SES



MR. WILLIAMS



DR. REINERMAN-JONES

With the emerging realization that Solar and Wind energy is only commercially viable for 20% of the habitable earth, another safe and clean energy source is required. Our Black Swan event this year explores the magical promise of Nuclear Fusion (including Cold Fusion) to power the earth's future energy needs. Michl Binderbauer of TAE Technologies stated that by using Hydrogen Boron as the fuel for nuclear fusion we could cover the earth's energy needs for the next 100,000 years.

We are bringing together nuclear energy experts and social acceptance professionals to inform our I/ITSEC audience on new nuclear fusion technologies and how we could accept these new nuclear technologies into our society and communities. Please join us for this engaging session!

The term Black Swan is used to describe a low probability/high impact event which could profoundly affect our future. The term comes from the 2007 book, *The Black Swan: The Impact of the Highly Improbable* by Nassim Nicholas Taleb, where he presents various world-changing events and advocates anti-fragility to not only survive but thrive during crises. We believe modeling and simulation can play a major part in exploring these events to find cures and better prepare us for similar crises in the future.



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BEST FROM AROUND THE GLOBE

IT²EC

KARTHIK V. SARMA, PH.D.
SimX, Inc.

MODSIM WORLD

KEVIN HULME, PH.D., CMSP
University at Buffalo



Best from Around the Globe features the Best Paper awardees of IT²EC and MODSIM World. Each winner was selected by a committee and criteria specific to the particular global conference focus and theme. Come hear the award winning presentations selected as “Best Paper” from IT²EC and MODSIM World 2022, offering their outstanding presentations from these prestigious international conferences.

IT²EC 2022 BEST PAPER

XR Medical Simulation Training for the Future of Warfare: The Virtual Advancement of Learning for Operational Readiness (VALOR) Program

Karthik V. Sarma, Ph.D., SimX, Inc.

In future combat operations against near-peer competitors, efforts to achieve the “Golden Hour” are likely to be overwhelmed by operational scale and denied capabilities. Thus, maximizing survivability and recovery of combat casualties will require training a significantly larger proportion of warfighters in more advanced medical techniques and protocols which will allow them to extend the “Golden Hour” for as long as possible. In this talk, we discuss the Virtual Advancement of Learning for Operational Readiness (VALOR) program, a USAF-funded partnership between industry, academic, and the Government which has produced a comprehensive XR medical simulation training capability now being fielded across the Special Warfare community. We will also discuss ongoing research efforts to evaluate the efficacy of XR medical simulation training, as well as ongoing efforts to expand the scope of fielded capabilities in order to achieve the program’s goals of improved realism, increased flexibility, and reduced cost for simulation training.

MODSIM WORLD 2022 BEST PAPER

Implementation of Live-Virtual-Constructive (LVC) Workplace Setting to Enhance Occupational Success among Young Adults with ADHD

Kevin Hulme, Ph.D., CMSP

MOTIVATION: Persons with ADHD (attention-deficit/hyperactivity disorder) often experience an elevated likelihood of being unemployed and are frequently in the service industry with a high turnover rate. Therefore, it is critical to better understand interventions that can improve young adult knowledge transfer in a typical workplace setting.

PREVALANCE: ADHD is thought to impact nearly 15% of young adults between the ages of 12 and 17, and adult prevalence has been recently estimated between 3 to 5%, worldwide.

METHODOLOGY: The Laboratory Assessment of Behavior in Occupational Roles (LABOR) is a first-of-its-kind analog workplace (pizzeria!) training environment that implements the Live-Virtual-Constructive (LVC) taxonomy for Modeling & Simulation (M&S).

OUTCOMES: Males with ADHD tend to exhibit “positive emotions” associated with risky (aggressive) driving behaviors, as compared to females, who generally tend to be more inattentive. Young adults enjoyed the LVC workplace environment implementation (i.e., realism/authenticity/engagement).



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THURSDAY, 1 DECEMBER • 0830 - 1000 • ROOM W304EF

INNOVATION MATCH GAME

HOST

MARGARET MERKLE, PMP
Innovation Technology Chief,
Simulators Division, Agile Combat
Support Directorate, Air Force
Life Cycle Management Center –
Simulator Division

CO-HOSTS

EMILY EDMISTON
Tangram Flex, Supporting Program
Manager, Simulators Division,
Agile Combat Support Directorate,
Air Force Life Cycle Management
Center

MARILYN EVANS
SAIC, Supporting Program
Manager, Simulators Division,
Agile Combat Support Directorate,
Air Force Life Cycle Management
Center



MS. MERKLE



MS. EDMISTON



MS. EVANS

Over the past several years, Pitch Day and Shark Tank competitions have been the focus of much fanfare – but what happens next? How do we move beyond experimental uses and match successful prototypes with real world users? The Simulators Innovation team is once again hosting the Innovation Match Game, in this event we will match up USAF training units with three vendors in an exploration of possible solutions to real world training needs. Modeled after the TV show “House Hunters”, each prototype vendor will present a successful past project that might be adapted to solve the USAF training unit’s improvement request, and after a short Q&A, the audience can pick their favorite! As an added bonus this year the Sims team is going to be sharing information regarding the 2023 Sims SBIR Pitch Day and our efforts to transition prototypes to deployment.



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**FOCUS
EVENTS**

THURSDAY, 1 DECEMBER • 0830 - 1000 • ROOM W309A B

ACCELERATING READINESS THROUGH DIGITAL ENGINEERING

STORIES FROM THE FRONTLINE — DIGITAL ENGINEERING IN THE REAL WORLD

MODERATOR

CHRIS FINLAY

Vice President of Innovation,
Engineering Innovation Factory,
SAIC

PANELISTS

LIEUTENANT COLONEL BEAU BRANTLEY, USAF

Program Manager, Digital
Engineering Platform as a Service
(DEPaaS), USAF

JEFF JASTER

Deputy Executive Director,
Modeling, Simulation &
Prototyping, U.S. Army Ground
Vehicle Systems Center (GVSC)

PAMELA KOBRYN, PH.D.

Chief Engineer, Digital
Transformation, Air Force Research
Lab (AFRL)



MR. FINLAY



LT COL BRANTLEY, USAF



MR. JASTER



DR. KOBRYN

Today's systems are becoming more and more complex. Traditional document-centric engineering approaches are inherently "lossy," labor-intensive, and do not scale well to accurately represent these large, complex cyber-physical systems. Transforming to Digital Engineering (DE) methodologies allows us to digitally generate, curate, and share computable data. We can then exploit this data to visualize and test myriad mission scenarios to get operational truths that improve mission success and adapt in days, not months.

This panel is designed to help those starting their digital engineering transformation journey, already implementing digital engineering, or simply interested in learning more about digital engineering and best practices in action. Hear from practitioners across the DoD who provide tangible DE examples from theory to implementation to success.

Each of our panelists will discuss their digital engineering journey highlighting challenges, successes and their road forward. The panelists will provide representative demonstrations illustrating their approaches to digital engineering and are prepared to take on all questions to provide you with ideas and lessons learned to facilitate your digital engineering initiatives in whatever phase you are in. Recognizing the breadth and challenges of navigating the digital landscape, some key topics discussed will include:

- The challenges and benefits of a common digital engineering platform and how that can be leveraged to accelerate digital engineering objectives
- Cultural and other barriers faced to institutionalize DE; including understanding how industry and government organizations meet the staffing needs
- Understanding the "long tail" of the return on investment; how models are used to reduce defects, recognize obsolescence before it impacts the warfighter and ultimately improve readiness
- How intellectual property and data rights are managed; how to get disparate system information that is "owned" by other organizations



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**FOCUS
EVENTS**

THURSDAY, 1 DECEMBER • 0830 - 1000 • ROOM W310AB

SPECIAL OPERATIONS FORCE BATTLESPACE PREVIEW

DÉJÀ VECU: THE SOF OPERATORS' PERSPECTIVE

MODERATOR

LEO VENCKUS

Senior Program Analyst, Training Development Branch, J3 Training and Education Division, Operations Directorate, U.S. Special Operations Command

PANELISTS

LIEUTENANT COLONEL HEATHER G. DEMIS, USAF

492 Special Operations Wing, U.S. Air Force Special Operations Command

MAJOR BRENT C. BIRCHUM, USMC

Operations Officer, 3rd Marine Raider Support Battalion, Marine Forces Special Operations Command

CAPTAIN JOSHUA RANGLES, USA

Surgical Physician Assistant, Special Operations Medical Detachment (SOMEDD), 528th Sustainment Brigade (Airborne), U.S. Army Special Operations Command

CHIEF PETTY OFFICER ORAN FEINER, USN

Special Warfare Boat Operator Force JTAC Program Manager (N32), Naval Special Warfare Command

STAFF SERGEANT BENJAMIN C. WICKERHAM, USA

Regimental Medical Training Noncommissioned Officer, 75th Ranger Regiment, U.S. Army Special Operations Command

CHIEF WARRANT OFFICER FIVE ROBERT "BUDDY" EPTING, USA

Standardization Pilot, Special Operations Aviation Training Battalion, U.S. Army Special Operations Aviation Command (USASOAC)



For nearly three decades, SOF's pursuit of virtually previewing the battlespace before physically occupying has ebbed and flowed. This is exemplified in Special Operations Aviation's use of TOPSCENE® mission rehearsal system during Operation Joint Endeavor (1996-1997). That capability permitted Special Operators to gain route and objective area situational awareness before mission launching. Now, the whole of SOF anticipates previewing the environment with all its complexities (weather, altitude, illumination, enemy capabilities, etc.) prior to entering the physical battlespace.

How has SOF met the challenges of integrating data, training, and mission planning systems? What are SOF's tactical needs in the synthetic sphere? What simulation capabilities would better assist SOF to dominate the environment of growing kinetic and non-kinetic threats?

Special Operators from USSOCOM's four Service Components will speak to their professional experiences in the synthetic battlespace before entering the physical battlespace, having understood many of the complexities before the forward operating base.



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THURSDAY, 1 DECEMBER • 1030 - 1200 • ROOM W309AB

INTERNATIONAL PERSPECTIVES ON CREATING AND SUSTAINING LEARNING ECOSYSTEMS IN THE WILD

MODERATOR

WINK BENNETT, PH.D.
Air Force Research Laboratory (711 HPW/RHW)

PANELISTS

LCDR MICHAEL "TINDER" NATALI, PH.D., USN
Deputy, Air Warfare Training Development Integrated Project Team Lead for PMA-205, Naval Air Training Systems and Ranges

LIEUTENANT NICK "TERROR" ARMENDARIZ, USN
Department Head, Operational Psychology Department, Naval Aerospace Medical Institute

ANNEKE NABBEN
Senior R&D Manager, Royal Netherlands Aerospace Laboratory NLR

CAROLINE SHAWL
Defence Science and Technology Laboratory, UK

MAYOWA OLONILUA
Defence Science and Technology Laboratory, UK

CHRISTINA PADRON
Vice President Partnerships and Growth, Dynepic, Inc.



DR. BENNETT



LCDR NATALI, USN



LT ARMENDARIZ, USN



MS. NABBEN



MS. SHAWL



MR. OLONILUA



MS. PADRON

Over the past few years, a number of commercial and government organizations have recognized the need to create a manageable learning enterprise for a number of efficiency and effectiveness reasons. This recognition has led to a number of innovative approaches and applications of integrated learning “ecosystems.” While the components of learning ecosystems can vary in several key ways, the potential for a more integrated and managed approach to learning, at scale, appears to be substantial.

This Focus Event includes several panelists who have developed and are current using and growing learning ecosystems of their own. They will describe their drivers for creating their ecosystem and what were the criteria they used to determine the key aspects and emphases of people, content, technology, assessment, and management in their effort. Others might be considering such an endeavor and do not know where to start or what the key components of a functioning, sustainable ecosystem need to be.

Our SMEs will describe their development process, the aspects and features they wanted to include and what they see as their successes to date and lessons they have learned from the work so far. Finally, what are their recommendations for others who are thinking about creating their own organization’s learning ecosystem?



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THURSDAY, 1 DECEMBER • 1030 - 1200 • ROOM W310AB

EVOLVING DISTRIBUTED MISSION OPERATIONS JOINT DMO PANEL

MODERATOR

**LIEUTENANT COLONEL ROSS
UHLER, USAF**

Chief, Distributed Training Systems
AFLCMC Simulator SPO



LT COL UHLER, USAF



COL KOECKRITZ, USAF



COL CARROLL, USAF



WGCDR HENDERSON-
BEGG, RAF

PANELISTS

**COLONEL SCOTT
KOECKRITZ, USAF**

Chief, Test & Training Division,
Headquarters Air Combat
Command



WGCDR TULLY, RAAF



DR. SIEGFRIED



MR. BOYLE



MS. DRAPER

**COLONEL BENJAMIN
CARROLL, USAF**

Chief, Aircrew Tactics and Training
Division, Headquarters Air Mobility
Command

**WING COMMANDER RUARI
HENDERSON-BEGG**

MA RAF SO1 Synthetics, Air
Capability

**WING COMMANDER MICK
TULLY, CSC**

SO1 Advanced Training and Test
Environment - Air Warfare Centre
Royal Australian Air Force

ROBERT SIEGFRIED, PH.D.

Chair, NATO Modelling and
Simulation Group Chief Executive
Officer, Aditerna

CHRISTOPHER BOYLE

Technical Director, Training
Systems, United States Fleet Forces
Command

SUSI DRAPER

Simulation Lead/Program Mgr, 32d
Army Air and Missile Defense Joint
Training Program – Air and Missile
Defense

As the U.S. and our partner nations transition from the Counterinsurgency (COIN) fight of the last 20 years to re-focus on preparing for a future peer-peer conflict, the demand for joint and coalition training is stronger than ever before. This event will provide an open forum to discuss what efforts the joint and coalition community have been working on in order to improve both the fidelity and frequency of distributed training among sister services and partner nations. This panel will also discuss current challenges and future opportunities to improve distributed training.



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**FOCUS
EVENTS**

MONDAY, 28 NOVEMBER - THURSDAY, 1 DECEMBER • BOOTH 513

I/ITSECverse

MVTE ORGANIZERS

JENNIFER ARNOLD
NVIDIA Omniverse

TYLER GATES
Chief Futurist, The Glimpse Group
General Manager, Brightline
Interactive, A Glimpse Group
Company

VISIT ALL DEMOS

AT&T

BOHEMIA INTERACTIVE
SIMULATION

BRIGHTLINE INTERACTIVE

CESIUM

DELL

EIGHT360

EMBRY-RIDDLE

EPIC GAMES

ERICSSON

HEWLETT-PACKARD

HTC

IMPROBABLE

LAMBDA

MICROSOFT

NVIDIA

PILOT TRAINING SYSTEM, LLC

UNITY

U.S. AIR FORCE

U.S. SPACE FORCE

VARJO

XCOM LABS

ZEDASOFT

I/ITSECverse

DEFENSE STAKEHOLDERS & GOVERNMENT USERS **INDUSTRY PARTNERS & COLLABORATORS** **I/ITSEC CONFERENCE** **CONSORTIUM & ACTIVITIES**

2022 TECH DEMO BOOTH 1332

MULTI-VERSE TRAINING ENVIRONMENT (MVTE)

FEATURING

- NVIDIA OMNIVERSE
- NOVA BALL SIMULATORS
- REAL-TIME AUTHORIZING
- LIVE INSTRUCTOR CONTROL
- SHARED VIRTUAL ENVIRONMENT

CONTRIBUTORS

- AT&T
- BOHEMIA INTERACTIVE SIMULATION
- BRIGHTLINE INTERACTIVE
- CESIUM
- DELL
- EIGHT360
- EMBRY-RIDDLE
- EPIC GAMES
- ERICSSON
- HEWLETT-PACKARD
- HTC
- IMPROBABLE
- LAMBDA
- MICROSOFT
- NVIDIA
- PILOT TRAINING SYSTEM, LLC
- UNITY
- U.S. AIR FORCE
- U.S. SPACE FORCE
- VARJO
- XCOM LABS
- ZEDASOFT

FUTURE TECH DEMONSTRATIONS

- DIGITAL TWINS
- IMMERSIVE INTERFACE
- BIG DATA
- CLOUD INFRASTRUCTURE
- CYBERSECURITY
- INTERNET OF THINGS
- ROBOTICS
- AI/ML
- BIG DATA
- MULTI-ACCESS EDGE COMPUTING
- ADVANCED 3D ENGINES
- PERSISTENT VIRTUAL WORLDS
- HIGH PERFORMANCE WIRELESS NETWORKING
- 5G

I/ITSECverse is NTSA's new, advanced technology-centric ecosystem created to showcase innovative defense and mission capabilities in an immersive, collaborative space. It is an integration of next-generation government and industry solutions that transforms mission and warfighter readiness through the use of persistent virtual spaces that seamlessly integrate numerous types of reality.

The NTSA I/ITSECverse is stood up as an evolutionary, open ecosystem built on array of activities, stakeholders, technologies, and standards. Throughout the year, activities that reflect advancement in metaverse-style training, simulation and rehearsal will occur, with advancements and successes showcased at I/ITSEC. This year, I/ITSEC 2022 launches the I/ITSECverse by setting a metaverse-mentality with a series of collaborative demonstrations on different technical architectures and virtual spaces. For example, the Multi-Verser Training Environment (MVTE) showcases aspects of the I/ITSECverse by combining the powers of cloud, network, spatial technology, and advanced immersive full-motion simulation.



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DEVELOPMENT ROOM • MONDAY - WEDNESDAY • W308D
AWARDS CEREMONY • THURSDAY, 1 DECEMBER • 1030 - 1200 • W308A

IRON DEV

MODERATOR

BRIAN VOGT, CMSP
Solutions Architect, SAIC

JUDGES

JOHN MEYERS, SES
Executive Director, Naval Air
Warfare Center Training Systems
Division

DAVID STARGEL, PH.D.
Deputy Commander, Air Force
Agency for Modeling & Simulation

PAUL THURKETTLE
Education & Training Technologies
Manager, NATO Allied Command
Transformation

AMY PECK
Chief Executive Officer,
EndeavorVR

MICHAEL ENLOE
Chief Technical Officer, Synthetic
Training Environment Cross-
Functional Team



Iron Dev is a team competition similar to competitive cooking shows, where teams will be given a challenge and “secret ingredient” to develop a training solution to improve warfighter readiness. Teams will consist of diverse members with skills in AR/VR development, simulation networking/distribution, graphic design, simulation development, and training development.

Come see the exciting Iron Dev competition show to see the innovative solutions developed and presented by the teams. See the engaging interaction between the teams and the judges, who are senior M&S leaders in DoD, NATO, and industry, as teams present their solutions.

Awards will be presented to the Best Overall Solution, the Most Innovative Solution, and the People’s Choice award voted on by the audience at the conclusion of the Iron Dev show!

Be sure to join us for the annual Iron Dev Awards Ceremony, Room W308A, Thursday, 1 December, 1030 – 1200.



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COMMUNITY OF INTEREST EVENT

WEDNESDAY, 30 NOVEMBER • 1030 - 1200 • ROOM W308C

M&S EMERGING TECHNOLOGIES: INNOVATION OPPORTUNITIES AND CHALLENGES

MODERATOR

WIM HUISKAMP

Chief Scientist M&S, TNO
Defence Research, The Netherlands
ETSA Vice-Chair



MR. HUISKAMP



MR. SMITH



MR. MURSIA

PANELISTS

ANDY SMITH

ETSA Chairman, Halldale
Publications

AGATINO MURSIA

Research Coordinator, Investments
& Technology Plan Governance
Unit, Leonardo Company, Italy

LUIGI CAPONE, PH.D.

Senior Manager, Leonardo Labs,
Italy



DR. CAPONE



MR. SKINNER



MR. HEAD

SIMON SKINNER

Product Line Manager for
Simulation Capabilities and
Digital Twins, Thales Training &
Simulation UK

DAVID HEAD

Head of Strategic Partnerships and
Customer Marketing for Training
Solutions, Thales Training &
Simulation UK

The European Training and Simulation Association ETSA (“The European Voice” of the Modelling, Simulation & Training community) has invited representatives from several European industries and organisations to discuss the vision on M&S innovation. The presenters will provide an overview of current developments and share examples of applications that leverage the advantages of emerging technologies. The evolution and mid-term plans will be discussed as well as the partnerships (NATO, EDA, R&D, Industry) that are in place or desired to further develop current capabilities and implement these innovations within our armed forces.

The ETSA special event panel session will engage with the audience on the way ahead towards bridging the innovation gap between new technology and applications and discuss how to engage with ETSA and leverage its partnership agreements with NTSA and Industry.





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COMMUNITY OF INTEREST EVENT

WEDNESDAY, 30 NOVEMBER • 1030 - 1200 • ROOM W309AB

JOINT WARGAMING INTEROPERABILITY SHOWCASE

MODERATOR

MATTHEW CAFFREY JR.
Senior Wargamer, HQ AFRL USAF



MR. CAFFREY



CAPT O'HARA, USN



LT COL BLAIR, USAF

PANELISTS

CAPTAIN MICHAEL P. O'HARA, PH.D., USN
Chair, War Gaming Department (WGD), Center for Naval Warfare Studies, U.S. Naval War College

LIEUTENANT COLONEL DAVE BLAIR, PH.D., USAF
MORPHEUS Lead (Innovation Strategist), CSAF Strategic Studies Group USAF

GEORGE BOYARKO, PH.D.
Technical Lead, Advanced Concept Development & Wargames, Space Security & Defense Program (SSDP)

THOMAS "SAM" SZVETECZ
Wargaming Lead, AF Futures, USAF

CHARLES "CHUCK" SANDERS, PH.D.
M&S Subject Matter Expert, Trideum Corporation

BRETT TELFORD
Director, Marine Corps M&S Office (MCMISO) USMC



DR. BOYARKO



DR. SANDERS



MR. TELFORD

Wargaming is a key M&S enabler for assessing the Department's readiness, training commanders, strategic planning, and supplying analytical data to other simulations. Let us re-examine together how we perceive wargaming, the digital age, and how we bring it all together.

Join us for the Joint Wargaming Interoperability showcase where the nation's leaders in wargaming will share with us the cutting edge in wargaming tools, their insights on improving cross service wargame interoperability, and the impacts wargaming has on the M&S community.

In this event you will learn:

- The latest that wargaming has to offer the M&S community.
- How the tenets of commonality, reusability, and interoperability are impacting wargames.
- Initiatives the services are performing to improve wargaming across the services.



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COMMUNITY OF INTEREST EVENT

WEDNESDAY, 30 NOVEMBER • 1400 - 1530 • ROOM W310AB

THE NEW FRONTIER: TRAINING FOR THE SPACE MISSION

SPACE TRAINING ACROSS THE FORCES

MODERATOR

TARA KILCULLEN

Principal, ZYGOS Consulting

PANELISTS

CAPTAIN CORY BRUMMETT, USN

Navy Liaison to the U.S. Space Force's Space Education and Training Center (SETC), Naval Information Forces Colorado

COLONEL COREY KLOPSTEIN, USSF

Senior Materiel Leader, Warfighter, Enterprise Division (SSC/SZY), Space Systems Command

JEREMY T. LANMAN, PH.D.

Chief Technology Officer, U.S. Army PEO STRI

DAVID STARGEL, PH.D.

Technical Director, Air Force Agency for Modeling and Simulation



MS. KILCULLEN



CAPT BRUMMETT, USN



COL KLOPSTEIN, USSF



DR. LANMAN



DR. STARGEL

With the emergence of the Space Force, the Department of Defense understands that their mission cannot be successful without cross service cooperation. It is vital for the services to be able to support the space frontier approaching it from a variety of innovative and sophisticated aspects. Hear firsthand the Space Force describe their mission, how they envision training for the mission, and how cross functional participation is crucial in its success. Hear from each service how they will support the Space Force training mission and what that means for the future of their training approach and portfolio.



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COMMUNITY OF INTEREST EVENT

THURSDAY, 1 DECEMBER • 0830 - 1000 • ROOM W308C

SIMULATION STANDARDS: THE PATH TO SEAMLESS INTEROPERABILITY FOR MULTI-DOMAIN OPERATIONS

#GOSTANDARDS

MODERATOR

WIM HUIKAMP

Chief Scientist M&S
TNO Defence Research, The
Netherlands
Scientific Advisor to NATO M&S
Group (NMSG)



MR. HUIKAMP



MR. ROWE



MR. KHIMECHE

PANELISTS

PATRICK T. ROWE

Executive Director
Simulation Interoperability
Standards Organization (SISO)



MR. LÖFSTRAND



MR. DE REUS



MS. YOUNGBLOOD

LIONEL KHIMECHE

Head of the M&S department
DGA (Direction Générale de
l'Armement), France
Chair of NMSG M&S Standards
Subgroup (MS3)

BJÖRN LÖFSTRAND

Senior Systems Architect in
Modelling and Distributed
Simulation Design, Pitch
Technologies, Sweden

NICO DE REUS

Senior Scientist in the Modelling,
Simulation and Gaming
Department, TNO Defence
Research, The Netherlands

SIMONE M. YOUNGBLOOD

Principal Professional Staff
Johns Hopkins Applied Physics
Laboratory, USA

Standards provide interoperability and reduce time and cost to deliver effective solutions. This is especially true in areas like modeling, simulation, and training where a mix of existing and/or newly developed components often need to be integrated in a short timeframe.

M&S standardization leads from NATO Modelling and Simulation Group (NMSG) and the Simulation Interoperability Standards Organization (SISO) will describe their standardization processes. You will hear from leads and proponents of three NMSG/SISO standards at different points in the standardization process: concept exploration for a new standard, a recently published standard, and a well-established, supported standard.

You will gain renewed appreciation for the value of standards and more in-depth understanding of how they are developed, adopted, supported, and maintained. If you attended the NMSG-SISO session last year, plan to attend again this year to get an update of NATO and SISO standards program information.



Simulation Interoperability
Standards Organization

"Simulation Interoperability & Reuse through Standards"



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COMMUNITY OF INTEREST EVENT

THURSDAY, 1 DECEMBER • 0830 - 1000 • ROOM W304GH

EVOLVING MEDICAL TRAINING – BIG DATA, MULTI-DOMAIN OPERATIONS, AND PROLONGED CARE

MODERATOR

MATTHEW HACKETT, PH.D.
Science and Technology Manager,
DEVCOM – Soldier Center

PANELISTS

**COLONEL KATHLEEN
SAMSEY, MD, MPH, MC(FS),
USA**
Director, Directorate of Simulation
(DoS), U.S. Army Medical Center
of Excellence

**COLONEL PAUL O. KWON
DO, MPH, MC, USA**
Clinical Advisor, U.S. Army PEO
STRI

**LIEUTENANT COLONEL
STERLING BRODNIAK DO,
MBA, FAAFP, MC, USA**
Medical Integrator/Director
Synthetic Training Environment,
Cross Functional Team

BETH PETTITT, PH.D.
Branch Chief, Medical Simulation
Research, U.S. Army CCDC SC
STTC



DR. HACKETT



COL SAMSEY, USA



COL KWON, USA



LTC BRODNIAK, USA



DR. PETTITT

In recent operations, the U.S. military was able to rapidly evacuate most casualties, allowing medical providers to focus on the ‘golden hour’ of patient care. Future conflicts with peer and near-peer adversaries will require providers to render care for as long as 72 hours, in a concept known as prolonged casualty care. Additionally, advanced medical capabilities at the point of injury, including the provision of whole blood and ultrasound, require providers to have knowledge and skills beyond current levels of training.

To address these challenges, the military medical community envisions an evolution of the training landscape, with shifting educational paradigms and vastly improved technical capabilities. This session will provide this vision with perspectives from the requirements, acquisition, and research and development communities, and will be appropriate for any audience interested in military or healthcare training.

This session will provide attendees with:

- An overview of current military medical simulation capabilities.
- A discussion of the next generation of medical simulation capabilities, including interfacing with the Synthetic Training Environment (STE).
- Capability gaps from the military medical community and current science and technology efforts addressing them.



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COMMUNITY OF INTEREST EVENT

THURSDAY, 1 DECEMBER • 1030 - 1200 • ROOM W308C

HUMAN-CENTERED ARTIFICIAL INTELLIGENCE IN TRAINING, SIMULATION, AND EDUCATION

HUMAN-CENTERED AI: RESPONSIBLE AND EFFECTIVE

MODERATOR

TIM WHALEN, PH.D.

Data Scientist / R&D Portfolio
Manager, Design Interactive, Inc.

PANELISTS

**OZLEM OZMEN GARIBAY,
PH.D.**

Assistant Professor, University of
Central Florida

JOSEPH T. KIDER, JR., PH.D.

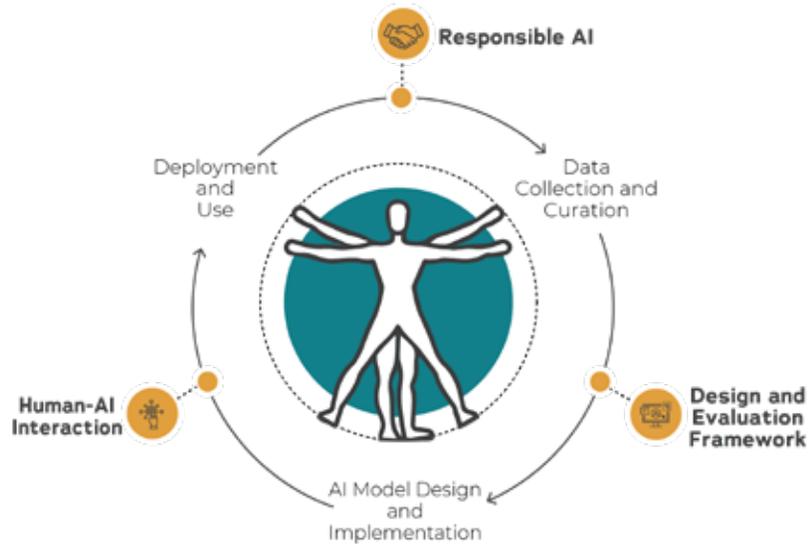
Associate Professor Institute for
Simulation and Training, School
of Modeling, Simulation, and
Training, University of Central
Florida

IVAN GARIBAY, PH.D.

Associate Professor, Industrial
Engineering and Management
Systems, University of Central
Florida; Director, UCF Artificial
Intelligence and Big Data Initiative

STEPHEN M. FIORE, PH.D.

Professor, Cognitive Sciences,
Department of Philosophy
Director, Cognitive Sciences
Laboratory, Institute for Simulation
and Training, University of Central
Florida



DR. WHALEN



DR. GARIBAY



DR. KIDER, JR.



DR. GARIBAY



DR. FIORE

Recent events from reinforcement learning algorithms beating humans in aerial dogfighting to AI copiloting the RUF-2 demonstrate the growing role of AI in defense. However, continuing high-profile problems have demonstrated the need to rethink AI development and implementation, from focusing on algorithm capabilities to repositioning humans at the center of AI systems, augmenting rather than replacing humans, and providing applications that are reliable, safe, and trustworthy.

While such human-centered AI (HCAI) principles have significantly improved AI systems at technology companies, governments, and defense policies, much remains to be done. At this session, attendees will gain a thorough understanding of the need for a human-centered approach to AI, practical implementation strategies, and an understanding of the benefits of HCAI.

Attendees will gain a thorough understanding of the current challenges in AI implementation across training, simulation, and education.

Attendees will have an introduction to the process of implementing HCAI, including:

- Responsible AI, which comprises aspects of explainability, fairness, and ethics.
- Effective AI software interfaces, allowing for high levels of user autonomy and automation.
- Guidance for effective human-machine teaming.
- The benefits of HCAI implementation.



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COMMUNITY OF INTEREST EVENT

THURSDAY, 1 DECEMBER • 1030 - 1200 • ROOM W304EF

FLYING IN THE METAVERSE: CERTIFYING EXTENDED REALITY

MODERATOR

DANIEL WILLSON

Air Force Global Strike Command
Operational Test and Training
Infrastructure Lead, Air Force
Global Strike Command / Aircrew
Training



MR. WILLSON



COL MOSCHELLA,
USAF



LT COL BRIONES,
USAF



MAJ OPERCHAL,
USAF



MAJ LEE, USAF

PANELISTS

COLONEL R. JOE MOSCHELLA, USAF

19AF Pilot Training Transformation
Lead, Air Education Training
Command

LIEUTENANT COLONEL STEVE BRIONES, USAF

Commander, Detachment 24 (Pilot
Training Next), 19th Air Force, Air
Education and Training Command

MAJOR DAVID OPERCHAL, USAF

Rotary-Wing Weapons and Tactics
Chief, Air Force Global Strike
Command

MAJOR JONATHAN LEE, USAF

Det 3 29th Training Systems
Squadron Commander, Air Combat
Command

Digital Transformation is impacting almost all markets today. Extended Reality (XR) technologies play a crucial role in this transformation, with new communication channels and methods that allow users to be interconnected in real time. While the development over the years of Extended Reality flight training including hardware and digital content has continued to expand the certification regulations and process are following at a much slower rate.

This panel will be led by Mr. Daniel “Frasier” Willson, who will be asking the panelist questions regarding their expertise on the certification of extended reality flight training devices and content followed by a questions and answer session from the I/ITSEC attendees.



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COMMUNITY OF INTEREST EVENT

THURSDAY, 1 DECEMBER • 1330 - 1500 • ROOM W308C

INFORMATION WARFARE: COMBATING DISINFORMATION VIA INOCULATION TRAINING AND SOCIAL SIMULATIONS

MODELING FOR TARGETING DISINFORMATION

MODERATOR

ALEXANDER V. MANTZARIS, PH.D.

UCF Statistics and Data Science



DR. MANTZARIS



DR. GARIBAY



DR. SUKTHANKAR



DR. DIEKER

PANELISTS

IVAN GARIBAY, PH.D.

Associate Professor, Industrial Engineering and Management Systems, University of Central Florida; Director, UCF Artificial Intelligence and Big Data Initiative

GITA SUKTHANKAR, PH.D.

Professor, Department of Computer Science, University of Central Florida

LISA DIEKER, PH.D.

Pegasus Professor and Lockheed Martin Eminent Scholars, College of Community Innovation and Education, University of Central Florida

OZLEM OZMEN GARIBAY, PH.D.

Assistant Professor, University of Central Florida

WILLIAM RAND, PH.D.

Executive Director of the Business Analytics Initiative and Associate Professor of Marketing, NC State University

UNA-MAY O'REILLY

Principal Research Scientist, Massachusetts Institute of Technology Computer Science & Artificial Intelligence Laboratory (MIT CSAIL)



DR. GARIBAY



DR. RAND



MS. O'REILLY

The integrity of a society is of the most important points of stability which must be maintained. Developments of online social networks allow users to propagate content faster with new advancements. With the potential for disinformation to proliferate it is vital to be able to assess the impact that it can have since it would be a waste of resources to address every possible example of malicious information.

In the effort to model society and the ways which information can shape or direct it, simulations will be of the essence. Given that collections of individuals work together it is a nature choice to consider agent based simulations as a representation of citizens and after training the system it can be used to explore plausible scenarios. The program will showcase new approaches and the results that can be delivered. Challenges and new prospects will be discussed from experts in the field. Key techniques that have proven to be effective are integrating entropic measures, adaptive societal segmentation, and deep learning in an agent context. Agents can be used to simulate the activities on platforms such as Twitter, and also those of github where users can share programming code. An added benefit of the agent based model is the explainability of the model where the intelligence of the agent can be interpreted more easily than in monolithic stochastic models.



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PROGRAM BRIEFS

TUESDAY, 29 NOVEMBER • 1400 - 1530 • ROOM W308C

PM TRASYS PROGRAM BRIEF

MODERATOR

JOHN TAYLOR

Deputy Program Manager (DPM), Program Manager Training Systems (PM TRASYS) Marine Corps System Command (MARCORSYSCOM)

PANELISTS

LIEUTENANT COLONEL TROY PETERSON, USMC

Product Manager (PdM), Range Training Systems (RTS), Program Manager, Training Systems (PM TRASYS)

LIEUTENANT COLONEL MICHAEL DONALDSON, USMC

Synthetic Training Integration and Management Branch Head, Range and Training Programs Division (RTPD), Training and Education Command (TECOM)

TRACY HARPER

Contracting Specialist, Marine Corps System Command (MARCORSYSCOM)

ROBYN INGERHAM

Product Manager (PdM), Training Systems Sustainment & Support Services (TS4), Program Manager, Training Systems (PM TRASYS)

ELIZABETH TYGART

Product Manager (PdM), Synthetic Training Systems (STS), Program Manager, Training Systems (PM TRASYS)

ARCHIE WHITE

Range and Training Area Management (RTAM), Training and Education Command (TECOM)

This event will provide a brief overview of the acquisition projects managed at/by Program Manager, Training Systems (PM TRASYS) in Orlando, Florida. Our Product Managers (PdM) will provide an update to the projects within their respective portfolios and offer information regarding upcoming procurement activities. As an added bonus, each Product Manager will introduce some of the emerging training requirements being developed by Training and Education Command (TECOM), Range and Training Programs Division (RTPD), and Range and Training Area Management (RTAM) for considerations as new acquisition projects.

TUESDAY, 29 NOVEMBER • 1600 - 1730 • ROOM W308C

USAF ACQUISITION UPDATE

MODERATOR

HEATH MORTON

Training System Technical Advisor

PANELISTS

LEA T. KIRKWOOD

Air Force Program Executive Officer (PEO) for Agile Combat Support (ACS)

COLONEL CHARLES "MATT" RYAN, USAF

Senior Materiel Leader for the Simulators Division, Air Force Program Executive Officer (PEO) for Agile Combat Support (ACS)

This Special Event will provide the latest information from the U.S. Air Force regarding the acquisition initiatives, focus areas, and upcoming training systems acquisition actions. It will feature remarks from Ms. Lea Kirkwood, the Air Force Program Executive Officer (PEO) for Agile Combat Support (ACS). Ms. Kirkwood will share her perspective on the current state of the Air Force acquisition process along with ongoing initiatives that apply to the I/ITSEC community. Colonel Charles "Matt" Ryan, the Senior Materiel Leader for the Simulators Division, will follow the PEO's presentation. Col Ryan and his team will provide updates on Air Force simulator business processes and opportunities.



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WEDNESDAY, 30 NOVEMBER • 0830 - 1000 • ROOM W309A B

NAVY TRAINING PROGRAMS' VISION - PLATFORMS, SAILORS, ENVIRONMENT

MODERATOR

MIKE MERRITT

Acquisition Director, Naval Air Warfare Center Training Systems Division (NAWCTSD)

PANELISTS

CAPTAIN JOHN SCHIAFFINO, USN

Program Manager, Training Systems and Simulations
F-35 Joint Program Office

CAPTAIN KHARY HEMBREE-BEY, USN

Program Manager, LCS Modernization and Sustainment (PMS-505)

CAPTAIN KEVIN SMITH, USN

Program Manager, CONSTELLATION Class Frigate Program (PMS-515)

DAVID S. KEMP

Ready Relevant Learning (RRL) Director, PEO MLB, Program Manager,
Training Systems Program Office, Ready Relevant Learning (RRL)

YARON KETER

LVC Operational Director, Naval Surface Warfare Center, Coronado

Expanded at this year's I/ITSEC is a second panel of Navy Captains and senior civilian leaders representing key programs and capabilities pertinent to the Navy Training mission spanning weapons platforms, sailors, and the training environments the Navy uses. The panel members will discuss their program's highlights and share their strategic vision. I/ITSEC participants are welcome and encouraged to attend to hear about the state of the Navy's Training Systems.

THURSDAY, 1 DECEMBER • 1030 - 1200 • ROOM W304A B

NAVY VISION FROM TRAINING SYSTEMS PROGRAM MANAGERS

MODERATOR

MIKE MERRITT

Acquisition Director, Naval Air Warfare Center Training Systems Division (NAWCTSD)

PANELISTS

CAPTAIN KEVIN MCGEE, USN

Program Manager, Naval Aviation Training Systems and Ranges (PMA-205)

CAPTAIN DAN COVELLI, USN

Commanding Officer, Naval Air Warfare Center Training Systems Division (NAWCTSD)

BOB KERNO

Program Manager, Surface Training Systems (PMS-339)

ARNOLD MALLORY

Manpower Personnel and Training Integration Lead, Naval Information Warfare Systems Command (NAVWAR)

Each year at I/ITSEC, a panel of Training Systems Program Managers consisting of Navy Captains and senior civilian leaders representing the Navy's training acquisition organizations convenes to discuss the year's highlights and share their strategic vision. I/ITSEC participants are welcome and encouraged to attend to hear about the state of the Navy's Training Systems.



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THURSDAY, 1 DECEMBER • 0830 - 1200 • ROOM W311ABCD

PEO STRI TSIS PROGRAM BRIEF

MODERATOR

KAREN D. H. SAUNDERS, SES

Program Executive Officer, U.S. Army PEO STRI

PANELISTS

COLONEL CORY BERG, USA

Project Manager Soldier Training, U.S. Army PEO STRI

COLONEL NICKOLAS KIOUTAS, USA

Project Manager Synthetic Environment, U.S. Army PEO STRI

ELANOR "JEANNIE" WINCHESTER

Program Manager Cyber, Test, and Training, U.S. Army PEO STRI

DALE WHITTAKER

Project Lead International Programs Office, U.S. Army PEO STRI

BOB WOLFINGER

Project Lead Training Aids, Devices, Simulators, Simulation (TADSS) Support Operations, U.S. Army PEO STRI

The U.S. Army Program Executive Office Simulation, Training and Instrumentation (PEO STRI), Training and Simulation Industry Symposium (TSIS) updates at I/ITSEC will provide the latest information regarding current and future PEO STRI business opportunities. This will be an update from the June 2022 TSIS and will include presentations from the Project Managers and Project Leads, as well as the Army Contracting Command – Orlando and Program Manager Medical Simulation and Training, Defense Health Agency.

The event will be held in two 90 minute segments, with a 30 minute break.

0830 – 1000 TSIS Briefings

1000 – 1030 Break

1030 – 1200 TSIS Briefings



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SPECIAL EVENTS INTERNATIONAL



**INTERNATIONAL ATTENDEES • INTERNATIONALE TEILNEHMER •
LES PARTICIPANTS INTERNATIONAL • INTERNATIONAL DELTAKERE
• INTERNATIONELL DELTAGARE • INTERNATIONAL DEELNEMERS**

INTERNATIONAL PAVILION

ROOM W205ABC

International attendees can meet and connect with counterparts from around the world. Limited private meeting space is available on a first-come, first-served basis to our international participants and may be scheduled at the International Pavilion's Welcome Desk. Additional information about the many international activities throughout I/ITSEC is readily available in the International Pavilion.

International registrants should register at the dedicated international check-in station positioned near the main registration desk in the lower level of West Concourse. International conference attendees' meeting bags will be available for pick-up at the main registration desk this year.

INTERNATIONAL PAVILION HOURS OF OPERATION

| | |
|------------------------|-------------|
| Monday, 28 November | 0800 – 1800 |
| Tuesday, 29 November | 1200 – 1800 |
| Wednesday, 30 November | 0800 – 1500 |
| Thursday, 1 December | 0800 – 1500 |

INTERNATIONAL PAVILIONS

| | |
|--------|------|
| Canada | 2260 |
|--------|------|



SPECIAL EVENTS

TUESDAY, 29 NOVEMBER • 1600 – 1730 • ROOM W304AB

SIGNATURE EVENT: Indo-Pacific Training Capability Improvements for Multi-Domain Warfighting

WEDNESDAY, 30 NOVEMBER • 1030 – 1200 • ROOM W308C

COMMUNITY OF INTEREST: M&S Emerging Technologies: Innovation Opportunities and Challenges

WEDNESDAY, 30 NOVEMBER • 1400 – 1530 • ROOM W304EF

SIGNATURE EVENT: Transforming Training with Allies and Partners to Confront and Deter Russian Aggression

WEDNESDAY, 30 NOVEMBER • 1600 – 1730 • ROOM W304EF

FOCUS EVENT: Best from Around the Globe

THURSDAY, 1 DECEMBER • 0830 – 1000 • ROOM W308C

COMMUNITY OF INTEREST: Simulation Standards: The Path to Seamless Interoperability for Multi-Domain Operations

THURSDAY, 1 DECEMBER • 1030 – 1200 • ROOM W309AB

FOCUS EVENT: International Perspectives on Creating and Sustaining Learning Ecosystems in the Wild

THURSDAY, 1 DECEMBER • 1030 – 1200 • ROOM W310AB

FOCUS EVENT: Evolving Distributed Mission Operations Joint DMO Panel

TUTORIALS

MONDAY, 28 NOVEMBER • 1245 – 1415 • ROOM W305A

22T21 • Introduction to HLA

MONDAY, 28 NOVEMBER • 1430 – 1600 • ROOM W308C

22T32 • Sharing Environmental Data for LVC using RIEDP

PAPERS

22287 • TUESDAY, NOVEMBER 29 • 1700 – 1730 • W307A

SIM 2: WE'RE ONLY HUMANS

Human Behavior Models for Adaptive Training in Mixed Human-Agent Training Environments

22190 • WEDNESDAY, 30 NOVEMBER • 1030 – 1100 • W300-THEATRE
BEST PAPER SESSION 1

ECIT: Building a World With Deepfake Content – Who Needs Real Data?

22325 • WEDNESDAY, 30 NOVEMBER • 1430 – 1500 • W300-THEATRE
BEST PAPER SESSION 2

TRAINING: VR Training System for Rehabilitation and Compensatory Analysis after Stroke

22180 • WEDNESDAY, 30 NOVEMBER • 1400 – 1430 • W307A

SIM 5: SAY DIGITAL TWINS: I DARE YOU

Geospatial Data Pipelines for Urban Digital Twin Applications



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MOBILE APP



SPECIAL EVENTS INTERNATIONAL/ EXHIBIT HALL

INTERNATIONAL CONTINUED

PAPERS (CONT.)

22137 • WEDNESDAY, 30 NOVEMBER • 1430 – 1500 • W307D
SIM 6: SIMULATION FOR TRANSFORMING TRAINING
Estimating Relative Combat Effectiveness Using Simulations

22166 • WEDNESDAY, 30 NOVEMBER • 1500 – 1530 • W307A
SIM 5: SAY DIGITAL TWINS: I DARE YOU
Drone Control to Major Tom: Anomaly Detection and Digital Twins

22189 • WEDNESDAY, 30 NOVEMBER • 1500 – 1530 • W307D
SIM 6: SIMULATION FOR TRANSFORMING TRAINING
Context-aware and Perceptually Realistic Synthetic Wrapping for Military Training and Exercises

22285 • WEDNESDAY, 30 NOVEMBER • 1630 – 1700 • W307C
TR 5: TRANSFORMING MILITARY TRAINING THROUGH IMMERSIVE TECHNOLOGIES
Transforming Team Training: The Influence of Virtual Environment Features

22106 • THURSDAY, 1 DECEMBER • 0830 – 0900 • W308A
ECIT 8: POTPOURRI
Recommendation System in an Integrated Digital Training Environment for the 5th Generation Air Force

22235 • THURSDAY, 1 DECEMBER • 0900 – 0930 • W307B
ECIT 9: PATTERNS OF LIFE: TOO HUMAN FOR AI?
Large-Scale Pattern of Life Simulation for Real Time Applications

22175 • THURSDAY, 1 DECEMBER • 0930 – 1000 • W307D
HPAE 6: TRAINING AGENTS INTO ALLIES
Social Media Synthesis using AI for Decision Support

22454 • THURSDAY, 1 DECEMBER • 1130 – 1200 • W307B
ECIT 10: THE THREE C'S: COLLABORATION, COMMUNICATION, AND CLOUD
Automated 3D Terrain Generation at Global Scale Based on Satellite Imagery and Cloud Computing

22282 • THURSDAY, 1 DECEMBER • 1330 – 1400 • W307B
ECIT 11: ENHANCED WARFIGHTING THROUGH AUTOMATED RENDERING, ASSESSMENT AND DATA FUSION
Innovation, It's in VR: How the Spanish Military Health School Is Revolutionizing Workforce Training with VR Immersive Rooms

22138 • THURSDAY, 1 DECEMBER • 1330 – 1400 • W307C
TR 8: DIGITAL THREADING THE NEEDLE
Data-Driven Behavioral Modelling of an Air Defence System

EXHIBIT HALL ACTIVITIES

CYBER PAVILION

BOOTH 2870

NTSA's I/ITSEC CYBER PAVILION is a physical gathering place for government, industry, academia, and international partners engaged in cyber domain and M&S efforts. The Pavilion features panel events and presentations spanning policy, operations, capability acquisition, and workforce development topics. The events highlight needs of the government, capabilities of industry, efforts of academia, research by interns, and collaboration with international partners. And it includes a panel on Information Warfare and an I/ITSEC Special Event for the Department of Defense's Service Principal Cyber Advisors outside of the Exhibit Hall.

- **LEARN:** Hear from Government and Industry leaders about policy, programs, and projects.
- **COMMUNICATE:** Discover opportunities for collaboration in fields such as Electromagnetic Warfare, Cyber Operations, and Information Warfare.
- **PROVIDE:** Demonstrate current capabilities, ongoing work in the pursuit of solutions to meet needs.
- **DEVELOP** – Make contacts to carry beyond I/ITSEC.

The Pavilion is our platform to communicate and cooperate on finding approaches to operate in the dynamic environment of cyberspace. Attendees from the U.S. Government, Department of Defense, Partner Nations, commercial organizations, and academia should come to collaborate at the **CYBER PAVILION**.

NOTABLE ATTENDEES • NETWORKING CONTACTS ALL AT THE CYBER PAVILION:

OUTLOOK – COMMENTS FROM DEFENSE LEADERS, PRINCIPAL CYBER ADVISORS

- NEW for 2022, an I/ITSEC SPECIAL EVENT: Service Principal Cyber Advisors' Panel

OPPORTUNITIES – DISCUSSION ON NEEDS FROM PROGRAMS/PROJECTS, GOVERNMENT ACQUISITION

- Facilitated Panel – DoD PMs/PEOs & Capability Managers

OFFERINGS – INDUSTRY, GOVERNMENT & ACADEMIA – SOLUTIONS

- Facilitated Panel – Cyber Pavilion Sponsors from Industry
- Facilitated Panel – Information Warfare
- Facilitated Panel – Academia
- Research Updates – Government, Academic Interns

SPONSORED BY:

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HEALTHCARE PAVILION

PAVILION LOCATION 2181, 2281, 2283, 2380, 2382

Recognizing that simulation represents a paradigm shift in health care education, SSH promotes improvements in simulation technology, educational methods, practitioner assessment, and patient safety that promote better patient care and can improve patient outcome.



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SPECIAL EVENTS EXHIBIT HALL

INNOVATION SHOWCASE

EXHIBIT HALL – WEST HALL B • BOOTH 2588

Presentations within the Innovation Showcase are led by cutting-edge exhibiting companies and government agencies that are knowledgeable on the various subject matter within the M&S Industry. Be sure to stop by one of the 30-minute sessions to hear what is new and exciting in M&S! Check the onsite schedule for any changes or updates to the Innovation Showcase schedule.

The most up-to-date information will be available on the mobile app, website, and onsite during I/ITSEC.

MONDAY, 28 NOVEMBER – INTERNATIONAL SHOWCASE

| | | |
|------|---|--------------------|
| 1400 | Forces in Virtual Environment (FIVE) | Quantum3D/HAVELSAN |
| 1440 | Unleashing Fully Immersive Multi-user Wireless XR Experiences | XCOM Labs |
| 1520 | ISLE-LMS State of the Art Mixed Reality Trainor | Vrgineers |
| 1600 | Continuous Time-of-Day Visuals: Seamless Optical Blends | GBVI |
| 1640 | Hal S5301 | Gaumard Scientific |
| 1720 | Metaverse | Microsoft Federal |

TUESDAY, 29 NOVEMBER – INNOVATION SHOWCASE

| | | |
|------|---|------------------------------|
| 1230 | Microsoft Project AirSim – AI first Simulation Platform to Build Aerial Autonomy | Microsoft Federal |
| 1310 | Galea: The Bridge Between Virtual Reality and Neural Interfaces | OpenBCI Inc. |
| 1350 | VR, XR and Metaverse Solutions for Defense and Aerospace | Varjo Technologies |
| 1430 | Viewpoint, 3D Cybersecurity Data Visualization | Ingalls Information Security |
| 1510 | Quantum3D Mixed Reality Flight Simulator | Quantum3D/HAVELSAN |
| 1550 | Deploying Secure Solutions for VR Training Simulations | HTC VIVE |
| 1630 | MASTER Project (M&S Architecture & Services for Training and Experimentation) – A Solution for M&S as a Service (MSaaS) | NATO |
| 1710 | Nobody Builds Just One: Leveraging Feature-based Product Line Engineering to Reduce Complexity | BigLever |
| 1750 | Augmented Reality Made Easy: Improve Warfighter Readiness with Immersive Technology | Bundlar |

WEDNESDAY, 30 NOVEMBER

| | | |
|------|--|-------------------------------|
| 1000 | Cyber Resilient Training Systems Through Continuous Cyber Supply Chain Risk Management | Fortress Information Security |
| 1040 | Creating Unforgettable VR Training Experiences with Hand Tracking | Ultraleap |
| 1120 | Powering the Future of British Army Synthetic Training | Hadean Supercomputing LTD |
| 1200 | Free DoD Tools to Jumpstart Your Research | CSIAC |
| 1240 | M&S in support of CBRN | NATO |
| 1320 | CSAR, Your Best Hope for ATO Survival | Ingalls Information Security |
| 1400 | Serious Games Technologies for Training and Simulation | Quantum3D/HAVELSAN |
| 1440 | EMPACT In Action – Modernizing Critical Training with Virtual Reality Across Sheppard Air Force Base | HTX Labs |
| 1520 | Cognitive Performance and Decision Making: A Live Fire Training Approach | 910 Factor, Inc. |
| 1600 | Trauma Training in a High Stress Environment Using Mixed Reality | Surgical Science |
| 1640 | Automated Content Generation for Technical Training Applications | CAE |
| 1720 | Building Immersive Apps with ArcGIS Maps SDKs for Game Engines | ESRI |

THURSDAY, 1 DECEMBER

| | | |
|------|---|--|
| 0930 | Addressing Zero Trust as the Multi-level Security (MLS) Imperative for Distributed Training | Air Force Agency for Modeling and Simulation |
| 1010 | ELMO – Electromagnetic Layer for Multi-domain Operations | NATO |
| 1050 | Accelerating Aerial Autonomy with Microsoft Project AirSim | Microsoft Federal |
| 1130 | Zero Trust Cloud Communication Solutions | Fognigma |
| 1210 | Enabling a Simulation Ecosystem to Simplify Solutions Development | Epic Games, Inc. |
| 1300 | Serious Games Showcase and Challenge Award Ceremony | |

