



### Attendee Luncheon

Lunch will be served Tuesday – Thursday at 1200. You must enter & exit luncheon through the Exhibit Hall. Full Conference registrants will receive lunch tickets with their registration materials. Exhibitors and Visitors may purchase a ticket for \$35.00 at the main Registration Station. Lunch tickets are dated; you must present the current day’s lunch ticket for entry.

### Connections Lounge & Grill

Stop by and relax in the Connections Lounge & Grill for a bite to eat or a refreshing drink and then connect to your email or review the I/ITSEC program online to plan your next move at the conference. Connections Lounge & Grill will be located in Booth 100, South Exhibit Hall.

### Show Management Office

**S220B** • The Show Management Office will be staffed during show hours for all questions regarding booth space, rules, regulations, exhibitor locators, security and late/early passes. Registration will not be made available at the Show Management Office.

### National Training & Simulation Association (NTSA)

**Booth 2810** • The National Training and Simulation Association (NTSA) is America’s premier organization representing the interests of the modeling and simulation community. As such, it serves as a constant point of contact for government, academia, industry, research organizations and the military to exchange information, share knowledge, align business interests and in general stimulate the growth and overall dynamism of the industry.

### Service Booths

PEO STRI	339/1533
PM TRASYS	1433
NAWCTSD	249/1439
USAF	1539
U.S. Army CCDC	329

### International Pavilions

Canada	1871
Australia	2360

### Healthcare Pavilion

Pavilion Location	2181, 2185, 2281, 2283, 2381
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Recognizing that simulation represents a paradigm shift in health care education, SSH promotes improvements in simulation technology, educational methods, practitioner assessment and patient safety that promote better patient care and can improve patient outcome.

Presentations within the Innovation Showcase are led by cutting-edge exhibiting companies and government agencies that are knowledgeable on the various subject matter within the M&S Industry. Be sure to stop by one of the 30-minute sessions to hear what is new and exciting in M&S! Be sure to check the onsite schedule for any changes or updates to the Innovation Showcase schedule.

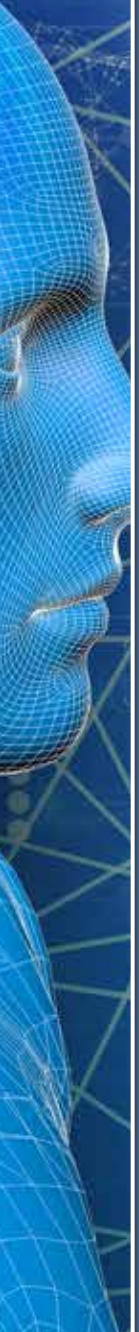
**Most up-to-date information will be available on the mobile app, website and onsite during I/ITSEC.**

(As of 31 October 2019)

Monday, 2 December • International Spotlight		
1430	Full-Body Multiplayer VR by Manus	Manus VR
1445	3D Content and Geographic Visual Database Creation for Training and Simulation Systems	B-Design3D Ltd.
1500	Unique Light Field Displays for Natural 3D Visualization	Avalon Holographics
1515	An Alternative to Enforcing “Common” Standards in Modeling: Publishing Interoperability and Promoting Functionality	SIMTHETIQ Inc.
1530	Training Management System – The Missing Link	BNH Expert Software Inc.
1600	Impact of Virtual Reality on Enterprise Training	inclusion Netforms UAB
1615	Optical Blending for projection display – maximise your Dynamic range; from NVG to daylight	Gbvi
1630	New Electronic Blanks, E-blanks by GREEN AMMO	Green Ammo AS
1645	Human Eye Resolution in AR and VR for Simulation and Training	Varjo Technologies
1700	C4ISR: Reducing Cognitive Load in Mission Planning with True 3D Image Visualization	3D Planeta
1715	Futures Technology Forecasting in Action	Noetic Group
1730	IT <sup>2</sup> EC 2020: Are you ready for your Digital Twin?	IT <sup>2</sup> EC
Tuesday, 3 December		
1245	Chiron-X1™ Armor and Close-Quarter Combat Training and XR Simulation	Chiron Global Technologies / Kinetic XR
1330	Improve Efficiency with Training Life Cycle	BNH Expert Software Inc.
1415	Agile Learning for a Competitive Edge	Deloitte
1500	Google Cloud Presentation by Christian Burbach	Google Cloud
1545	Remote Light Source and Projector Head: Making 8K Resolution and High Frame Rate More Compact	Digital Projection
1630	Unique Light Field Displays for Natural 3D Visualization	Avalon Holographics
Wednesday, 4 December		
0930	MAK One in STE	VT MAK
1015	Simulation Configuration and Environment Control (SimChEC)	Trideum Corporation
1100	Futures Technology Forecasting in Action	Noetic Solutions
1145	Using Virtual Environments for Real-world Autonomous Vehicle Training	ForgetFX Simulations
1230	Advanced Mission Training for Global Border Security Screening Solutions	S2 University
1315	Future of Digital Learning	Adobe, Inc.
1400	Cyber Table Top (CTI)	Trideum Corporation
1445	“Stop Prescribing Start Steering”– Epic Games is proposing an innovative way to collaborate for the entire training community, from geeks to simulation end users	Epic Games, Inc.
1530	Driving Simulator Development with Vortex Studio & Unreal Engine	CM-Labs Simulation
1615	C4ISR: Reducing Cognitive Load in Mission Planning with True 3D Image Visualization	3D Planeta



HALL HAPPENINGS



## Exhibitor Networking Event

Tuesday, 3 December • 1700 - 1830 • Exhibit Hall

Be sure to kick off I/ITSEC 2019 with a stop by one of the participating booths at the I/ITSEC Exhibitor Networking Event. What a great way to view the latest technology while networking with exhibitors and your fellow attendees. Be sure to check out the official I/ITSEC website and onsite signage for updated participants.



HALL HAPPENINGS

**Most up-to-date information will be available on the mobile app, website and onsite during I/ITSEC.**

(As of 27 October 2019)

Booth	Company Name
381/481	Cole Engineering Service Inc. (CESI)
407	Google Cloud
820	3D Perception
1201	TRU Simulation & Training
1662	Improbable
1748	Lockheed Martin
1768	Scalable Display Technologies
2300	Aegis Technologies Group
2360	Team Defence Australia
2401	Aptima, inc
2810	National Training & Simulation Association
2826	E2M Technologies
2832	Krauss-Maffei Wegmann

The training, education, and simulation community will once again demonstrate their game-changing innovations to key government decision makers and procurement officials at I/ITSEC 2019. A panel of government and industry members selected the most innovative white papers via an objective, competitive process. The selected demonstrators employ technological innovations, re-define training and simulation processes, or create something entirely new that is going to change the way we train, simulate and educate.

The Launch Pad Special Event targets all I/ITSEC attendees, including select government acquisition stakeholders. Acquisition program leadership and Science and Technology divisions will be at I/ITSEC to assess the Launch Pad presentations' technology readiness levels. Speed to market is a key acquisition principle, and Launch Pad provides an opportunity to highlight technology that may be appropriate for rapid prototyping/rapid fielding initiatives.

Tuesday, 3 December – Session 1 (Language Tools and Apps)		
1400	Using Artificial Intelligence Technology and Personalized Services for Optimized Dynamic Language Teaching and Learning	Ponddy Education, Inc.
1430	An App-based Approach for Reliably and Efficiently Bringing Users to Fluency in a New Language	Fluent Forever, Inc.
Tuesday, 3 December – Session 2 (Game Engine Tools)		
1600	One World SDK for Unity	SimBlocks LLC
1630	Physically Based Night Vision Goggle Sensor Simulation in Game Engine	Presagis
Wednesday, 4 December – Session 3 (Augmented/Virtual Reality Tool/Robotics)		
1400	Omni-Directional Treadmill	Infinadeck
1430	The Robot Operating System (ROS) and the Gazebo Simulation Environment	Huntington Ingalls Industries
Wednesday, 4 December – Session 4 (Augmented and Virtual Reality Tools)		
1600	Computer Vision on the Edge	MapBox, Inc.
1630	Disruptive Training Across the Spectrum of Use Cases Using Virtual Immersive Experiences	Enduvo

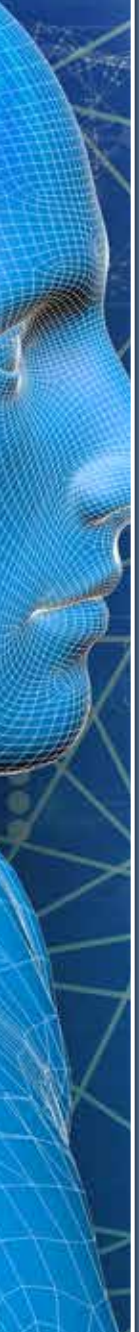


<b>3D perception</b>	<b>820</b>	<b>BNH Expert Software, Inc.</b>	<b>248</b>
3DPlaneta	1871	<b>Boeing</b>	<b>1059</b>
3D Systems Symbionix	781	<b>Bohemia Interactive Simulations</b>	<b>2534</b>
<b>4C Strategies</b>	<b>1928</b>	<b>Booz Allen Hamilton</b>	<b>1265</b>
4CAST	2680	<b>Brightline Interactive</b>	<b>2426</b>
<b>5DT, Inc.</b>	<b>401</b>	<b>Bugeye Technologies</b>	<b>1386</b>
A. Harold & Associates, LLC	2566	<b>C2 Technologies, Inc.</b>	<b>2220</b>
Acme Worldwide Enterprises, Inc.	2061	CACI	555
ACS Hydraulics, Inc.	619	<b>CAE</b>	<b>1734</b>
Adder Technology	551	CALIBRE Systems, Inc.	387
Adobe, Inc.	3034	<b>Calytrix</b>	<b>1249</b>
Advanced Distributed Learning (Advanced Distributed Learning) Initiative	1159	Camaraderie Foundation, Inc.	3029
<b>Advanced IT Concepts, Inc.</b>	<b>706</b>	Capacitech Energy	3172
<b>Advanced Simulation Technology, inc.</b>	<b>2620</b>	<b>CATI Training Systems</b>	<b>3020</b>
Advanced Tactical Training Systems	425	<b>Carley Corporation</b>	<b>465</b>
<b>Aechelon Technology</b>	<b>1722</b>	CEA Technologies	2360
AECOM	2085	Cervus Defence & Security	663
<b>AEgis Technologies</b>	<b>2300</b>	Cesium	681
<b>Aero Simulation, Inc.</b>	<b>826</b>	<b>Charles River Analytics</b>	<b>1239</b>
Aerospace Driven Technologies, Inc.	1275	Chetu, Inc.	2082
Aertronics	325	Chiron Global Technologies Pty Ltd/ Kinetic Fighting Pty Ltd.	2360
Air Force Technical Application Center	3160	Cisco Systems	720
Air National Guard	1933	<b>Clinkenbeard</b>	<b>323</b>
<b>Alion Science and Technology</b>	<b>1009</b>	CM Labs Simulations	2534
Ameripack	525	Cobra Simulation	1394
<b>Applied Training Solutions (ATS)</b>	<b>287</b>	CodeFirm	3171
Applied Virtual Simulations	2360	Cognitive3D	1180
<b>Aptima, Inc.</b>	<b>2401</b>	<b>Cole Engineering Services, Inc.</b>	<b>2084</b>
AR/VR Pavilion	1180	<b>Collins Aerospace</b>	<b>2501</b>
<b>ARA Virtual Heroes Division</b>	<b>2572</b>	Command Post Technologies, Inc.	1690
Arch Virtual	1887	<b>Concurrent Real-Time</b>	<b>2612</b>
Aries Security	3123	Connections Café and Lounge	100
Army Modeling & Simulation Office	763	Consortium Management Group. Inc. (CMG)	2026
AT&T	1087	<b>Control Products Corporation</b>	<b>2321</b>
Athena-Tek	554	Corning	419
Atlantic Canada Aerospace & Defence Association (ACADA)	1871	Corvalent	3026
Autocomp Management	3127	<b>Cruden B.V.</b>	<b>712</b>
Avalon Holographics	1871	CSIR	2584
Avatar Partners	599	<b>Cubic</b>	<b>1948</b>
Aviation Training Consulting. LLC (ATC)	195	CyberDream	3174
<b>AVT Simulation</b>	<b>449</b>	Cyberith GmbH	1293
Axiologic Solutions and Barbaricum LLC	1591	Cyber Security & Information Systems Information Analysis Center (CSIAC)	2681
BAE Systems	2870	<b>Cybernet Systems Corporation</b>	<b>2656</b>
<b>Bagira Systems, Ltd.</b>	<b>1706</b>	<b>Cymstar</b>	<b>191</b>
<b>Barco, Inc.</b>	<b>1338</b>	Cyviz	1067
Battlespace Simulation, Inc.	1348	Daktronics, Inc.	1187
<b>B-Design3D</b>	<b>2320</b>	<b>David Clark Company Incorporated</b>	<b>524</b>
Bebop Sensors	773	<b>Dedicated Computing</b>	<b>1620</b>
<b>Bihrie Applied Research, Inc.</b>	<b>3040</b>	Defense Acquisition University (DAU)	1881
<b>BIONATICS</b>	<b>2320</b>	Delaware Resource Group of Oklahoma, LLC	295
Blue Marble Geographics	634	Dell	687
BMT	3102	Deloitte	260





Design Concepts	1217	GO2Altitude	2431
Design Interactive, Inc.	2308	Google LLC	407
Diamond Visionics	2000	GREEN AMMO AS	3161
DIGINEXT	2560	GSA FAS & FEDSIM	521
DigitalCM	338	Global Technology Integrations LLC	2226
Digital Projection	887	H2 IT Solutions	595
Displays & Optical Technologies, Inc.	1822	Hampden Engineering Corporation	620
DiSTI Corporation	1380	HP	1113
DMSCO	2372	HTC Vive	2426
domeprojection.com GmbH	1287	HTX Labs	1392
Doron Precision Systems, Inc.	507	Huntington Ingalls Industries	1612
E2M Technologies, Inc.	2826	i2k	3111
Eagle 6 Technical Services, LLC	3173	IDS International	1987
EBC Electronics Corp.	1885	IHSE USA, LLC	418
Eduworks Corporation	2958	Immersive Display Solutions, Inc.	1463
Elbit Systems, Ltd.	2200	Immersive Wisdom, Inc.	522
Electric Picture Display Systems	1768	iMotions	3141
Elite Aluminum Corporation/FORTSUSA	565	Improbable	1662
Embry-Riddle Aeronautical University	242	Industrial Smoke & Mirrors	2800
eMDee Technology, Inc.	880	Industrial Structures	561
Engineering & Computer Simulations, Inc.	1235	Inert Products LLC	1960
Engineering & Manufacturing Services, Inc (EMS)	627	inlusion Netforms UAB	775
Engineering Support Personnel (ESP), Inc.	1227	Innovation Showcase	2588
Epic Games, Inc.	2161	Integration Innovation, Inc.	2672
esc Aerospace US, Inc.	3167	Inter-Coastal Electronics, Inc.	2268
Esri	250	Israel Aerospace Industries Ltd.	1071
ETSA CIC	2685	IT²EC	3014
EWA GSI	624	ITility, LLC	652
Explotrain, LLC	1964	JANUS Research Group, Inc.	1986
Extron Electronics	1109	J.F. Taylor, Inc.	1781
FAA COE TTHP	558	JIRACOR	2080
FAAC, Inc.	1370	Joint Program Manager Medical Modeling & Simulation (JPM MMS)	2185
FARO Technologies, Inc.	632	JRM Technologies	2008
FermiTron, Inc.	3170	JVC Visual Systems	1712
FIRST Robotics	2997	Katmai	700
FlightSafety International	1401	KBR	3135
Florida Troops to Teachers	3197	Kentucky Trailer	1829
FN America, LLC	1481	Knowledge Based Systems, Inc.	520
ForgeFX Simulations	3030	Kratos	1312
FoxGuard Solutions	2068	Krauss-Maffei Wegmann GmbH & Co. KG	2832
Frasca International, Inc.	2157	L3Harris	1449
Full Sail University	1180	Laerdal Medical	2181
Future Leaders Pavilion	2980	Land Forces 2020	2360
G&D North America, Inc.	552	Larsen Motorsports, Inc.	2993
Gaumard Scientific	2480	Laser Shot	1001
GBvi Ltd.	3106	Launch Pad	793
GDIT	2238	Leidos	1413
Geeks and Nerds	3166	LEONARDO	872
General Dynamics Mission Systems	2232	Leonardo DRS	395
George Mason University Serious Games Institute	1982	Lightspace Technologies	673
Georgia Tech Research Institute	1119	LLS, Ltd.	3100
GLESEC	3175	Lockheed Martin	1748
Global Technology Integrators LLC	2226	LSI, Inc.	840
GlobalSim, Inc.	2020		





Luminar Technologies	2430	Oak Grove Technologies	2392
Lunarline, Inc.	1270	<b>Oakwood Controls</b>	<b>3010</b>
LuxCarta	663	OCPS Orange Technical College	3185
ManTech International	187	Old Dominion University Online	2966
Mantis	342	Opaque Multimedia Pty Ltd.	2360
Manus VR	2081	Operative Experience, Inc.	421
<b>Marathon Targets</b>	<b>1700</b>	OptiTrack	871
Marine Corps System Command (PM TRASYS)	1433	<b>ORBIT Electronics Group</b>	<b>2513</b>
<b>MASA Group</b>	<b>2858</b>	Orlando Science Center (OSC)	3187
<b>Mass Virtual, Inc.</b>	<b>3119</b>	<b>Oshkosh Speciality Vehicles</b>	<b>3052</b>
Matrox Graphics	787	OWI & Vigilante	2580
Maxar Technologies	1980	<b>Panel Products Inc</b>	<b>881</b>
<b>MBX Systems</b>	<b>3004</b>	Paramount Panels, Inc.	420
<b>Meggitt Training Systems</b>	<b>1421</b>	<b>Parsons</b>	<b>836</b>
MEI Technologies, Inc.	3027	PatchPlus Consulting, Inc.	519
<b>MES Simulation &amp; Training Corp.</b>	<b>857</b>	PATCO Electronics	422
<b>MetaVR</b>	<b>1348</b>	Pathfinder Systems, Inc.	883
<b>Metova Federal, LLC (CyberCENTS)</b>	<b>757</b>	<b>Patriot Products LLC</b>	<b>3000</b>
Military Officers Association of America (MOAA)	628	Phoenix TS	560
Mittler Report Verlag GmbH	2683	<b>Pinnacle Solutions, Inc.</b>	<b>1081</b>
MONCH Publishing Group	3028	<b>Pitch Technologies</b>	<b>2326</b>
<b>Moog</b>	<b>1021</b>	PiTech Solutions	3063
Moog, Inc. (E-O Imaging)	656	<b>PLEXSYS</b>	<b>1573</b>
MotionSystems	2534	<b>PLW Modelworks</b>	<b>675</b>
Motum Simulation	2360	<b>Polhemus</b>	<b>1920</b>
<b>MS&amp;T Magazine - Halldale Group</b>	<b>657</b>	<b>Power Innovations Int'l, Inc.</b>	<b>1815</b>
MSI Computer Corp.	319	<b>Pragmatics, Inc.</b>	<b>3158</b>
Mursion	1274	<b>Pratt &amp; Whitney</b>	<b>2014</b>
Muskogee Technology	1985	Precision Flight Controls, Inc.	413
MyComputerCareer	2427	<b>Presagis</b>	<b>2848</b>
Nasco Healthcare	340	Prevaliance, Inc.	2599
NASA	3191	<b>ProActive Technologies, Inc.</b>	<b>453</b>
National Center for Adv of STEM Education (nCASE)	3189	project syntropy GmbH	1281
<b>National Center for Simulation</b>	<b>2208</b>	PTC	258
<b>National Center for Simulation-STEM</b>	<b>3181</b>	<b>Pulau Corporation</b>	<b>3048</b>
National Defense Industrial Association	2810	PureMedSim Technology Group	2281
National Defense Magazine	2810	<b>Q4 Services</b>	<b>1223</b>
National Geospatial Intelligence Agency	451	<b>Quadrant Simulation Systems, Inc.</b>	<b>501</b>
National Guard Association of the United States	622	<b>QuantaDyn Corporation</b>	<b>749</b>
National Training & Simulation Association (NTSA)	2810	Quantified Design Solutions, LLC	3074
NATO	2173	<b>Quantum 3D, Inc.</b>	<b>1049</b>
Navy STEM	3183	Quantum Improvements Consulting	457
Network Allies, LLC	3031	<b>Rapid Prototyping Services</b>	<b>1165</b>
Newman & Spurr Consultancy Ltd.	3018	<b>RAVE Computer</b>	<b>863</b>
Newton Design, LLC	3070	<b>Ravenswood Solutions</b>	<b>2660</b>
Nexter Systems	2832	<b>Raytheon</b>	<b>1037</b>
NextGen Interactions	2669	<b>Real-Time Innovations</b>	<b>2421</b>
NLR-Netherlands Aerospace Centre	630	Resilient	1180
Noetic Group	2360	<b>RGB Spectrum</b>	<b>607</b>
North American Rescue LLC	238	<b>Riptide Software, Inc.</b>	<b>2697</b>
<b>Northrop Grumman</b>	<b>2548</b>	Rite in the Rain	559
Norxe	3011	<b>RPA Electronic Solutions, Inc.</b>	<b>2409</b>
NSTXL	241	<b>RSi Visual Systems, Inc.</b>	<b>812</b>
Nutanix, Inc.	1983	<b>RUAG Schweiz AG</b>	<b>2818</b>



S2MARTS/NSTXL	256	TraumaFX Solutions, Inc.	531
S2 University	3065	<b>TREALITY SVS</b>	<b>1760</b>
<b>SA Photonics</b>	<b>518</b>	TReX/NSTXL	239
<b>Saab Defense and Security</b>	<b>800</b>	<b>TrianGraphics</b>	<b>980</b>
<b>Safety Training Systems, Inc.</b>	<b>1213</b>	<b>Trideum Corporation</b>	<b>2626</b>
<b>SAIC</b>	<b>2149</b>	<b>TRU Simulation + Training</b>	<b>1201</b>
Scalable Display Technologies	1768	Turning Technologies	1883
<b>SCALABLE Network Technologies</b>	<b>613</b>	Twin Oaks Computing	654
SeaBox, Inc.	2429	UCF E2i Creative Studio	3097
Seminole State College of Florida	3195	U.S. JACLEAN, Inc.	459
<b>Senspex, Inc.</b>	<b>548</b>	<b>UFA, Inc.</b>	<b>1926</b>
Serco, Inc.	495	UNIGINE Holding	307
Serious Games Challenge	2880	<b>United Electronic Industries (UEI)</b>	<b>1123</b>
<b>SGB Enterprises, Inc.</b>	<b>2314</b>	U.S. Army PEO STRI	339, 1533
Shen Te Enterprises, Inc.	313	U.S. Army CDCD	329
<b>Shephard Media</b>	<b>549</b>	U.S. Navy	249
<b>SimCentric Technologies</b>	<b>1259</b>	U.S. Navy / NAWCTSD	1439
SimCraft	1292	USAF Expeditionary Operations School	621
<b>SimiGon, Inc.</b>	<b>3148</b>	USAF Training Systems Product Group	1539
SimIS, Inc.	2960	Valiant Integrated Services, Inc.	1491
<b>SIMmersion LLC</b>	<b>2521</b>	Valley IT Solutions LLC	3035
<b>SimPhonics, Inc.</b>	<b>1809</b>	<b>Vanguard LED Displays, Inc.</b>	<b>726</b>
<b>Simtek, Inc.</b>	<b>721</b>	Varjo Technologies	1393
<b>SimthetiQ, Inc.</b>	<b>2334</b>	VATC - Visual Awareness Technologies & Consulting	660
Simulation and Control Technologies	1861	<b>Vcom3D</b>	<b>2381</b>
SimulationDeck, LLC	771	<b>Veraxx Engineering Corporation</b>	<b>1801</b>
<b>SimX</b>	<b>513</b>	<b>Vertex Solutions</b>	<b>2556</b>
SMART EYE AB	1969	VIOSO	1984
<b>Soar Technology</b>	<b>635</b>	<b>VirTra</b>	<b>1029</b>
Society for Simulation in Healthcare	2283	Virtual Flight Academy	2582
Solinnov Pty Ltd.	2360	Virtual Reality Media, A.S.	553
<b>Sonalysts</b>	<b>648</b>	Virtual Simulation Systems Pty Ltd.	1093
SonoSim, Inc.	2086	VirtuReal	2360
<b>Sony Electronics, Inc.</b>	<b>2348</b>	Vision Engineering Solutions, LLC	3164
Specular Theory, Inc.	1180	<b>VMASC</b>	<b>2864</b>
Starline	550	VRgluv, LLC	1273
<b>Stirling Dynamics</b>	<b>2415</b>	Vricon	681
<b>Strategic Systems, Inc.</b>	<b>301</b>	<b>VT MAK</b>	<b>1322</b>
Symbolic Displays, Inc.	2964	Wacom Technology	3021
Systems Engineering Group, Inc.	254	<b>Wartsila Defense, Inc.</b>	<b>834</b>
<b>Systems Technology Inc - PARASIM</b>	<b>2534</b>	Westar Display Technologies, Inc.	870
Team Defence Australia	2360	<b>WITTENSTEIN Aerospace &amp; Simulation</b>	<b>641</b>
TEC Simulation	529	Women in Defense	2810
Technical Systems Integrators, Inc.	1271	WorldViz VR	243
<b>Tech Wizards, Inc.</b>	<b>1334</b>	World Wide Technology	882
<b>Ternion Corporation</b>	<b>2214</b>	<b>Yorktown Systems Group, Inc.</b>	<b>601</b>
TerraSim Inc.	2534	YTEK Pty Ltd.	2360
<b>Thales</b>	<b>649</b>	<b>ZedaSoft, Inc.</b>	<b>1473</b>
<b>Theissen Training Systems, Inc.</b>	<b>1973</b>	<b>Zeiss</b>	<b>539</b>
TiER1 Performance Solutions	535		
T-Mobile US, Inc.	240		
Tobii Pro	1981		
Touché Technologies	3154		
<b>Trailer Transit, Inc.</b>	<b>618</b>		